



Royal School of Engineering and Technology (RSET)

Department of Computer Science and Engineering (CSE)

Course Structure & Syllabus

(Based on National Education Policy 2020)

For

Bachelor of Technology

In

Computer Science and Engineering

W.E.F

AY: 2025-2026

Course Structure and Syllabus of the Framework

Course Structure of B. Tech (CSE)

1 st Semester							
S. No.	Subject Code	Names of subjects	L	T	P	C	TC P
Basic Science Course (BSC)							
1	PHY022C101	Physics	3	0	2	4	5
2	MAT022C102	Mathematics – I	3	1	0	4	4
Engineering Science Course (ESC)							
3	CSE022C103	Basic Electrical Engineering	3	0	2	4	5
4	CEE022C104	Engineering Graphics & Design	2	0	4	4	6
Humanities/Social Science including Management Course (HSMC)							
5	BHS022A101	Universal Human Values: Understanding Harmony and Ethical Human Conduct	2	0	0	2	2
Mandatory Courses (MC)/ Skill Enhancement Courses							
6	COD022S116	Design Thinking	0	0	2	1	2
7	CSE022S117	Ideation Lab	0	0	2	1	2
		TOTAL	13	1	12	20	26
8		Honors/Minor (Optional) [To be obtained through MOOCS/ SWAYAM]	0	0	0	3	0
2 nd Semester							
S. No.	Subject Code	Names of subjects	L	T	P	C	TC P
Basic Science Course (BSC)							
1	CHY022C201	Chemistry	3	0	2	4	5
2	MAT022C202	Mathematics – II	3	1	0	4	4
3	CSE022C203	Biology for Engineers	3	0	0	3	3
Engineering Science Course (ESC)							
4	CSE022C204	Programming for Problem Solving	3	0	2	4	5
5	MEE022C215	Manufacturing Practices Workshop	0	0	4	2	4
Humanities/Social Science including Management Course (HSMC)							
6	CEN022A201	English for Technical Writing	2	0	0	2	2
Mandatory Courses (MC)/ Skill Enhancement Courses							
7	CSE022S217	Sports and Yoga	0	0	2	1	2
		TOTAL	14	1	10	20	25

8		Honors/Minor (Optional) [To be obtained through MOOCS/ SWAYAM]	0	0	0	3	0
3rd Semester							
S. No.	Subject Code	Names of subjects	L	T	P	C	TC P
Professional Core Course (PCC)							
1	MAT022C301	Discrete Mathematics	3	1	0	4	4
2	CSE022C302	Data Structures and Algorithms	3	0	2	4	5
3	CSE022C303	Computer Organisation and Architecture	3	0	0	3	3
Engineering Science Course (ESC)							
4	CSE022C304	Digital Logic and Design	3	0	2	4	5
IKS							
5	CSE022K305	Indian Knowledge System-I	2	0	0	2	2
Open Elective							
6	CSE022G306	Open Elective-I (Programming with Python)	3	0	0	3	3
Internship							
7	CSE022C327	Internship-I	0	0	0	2	0
		TOTAL	17	1	4	22	22
8		Honors/Minor (Optional) [To be obtained through MOOCS/ SWAYAM]	0	0	0	3	0
4th Semester							
S. No.	Subject Code	Names of subjects	L	T	P	C	TC P
Professional Core Course (PCC)							
1	CSE022C401	OOP using C++	3	0	2	4	5
2	CSE022C402	Database Management Systems	3	0	2	4	5
3	CSE022C403	Formal Language and Automata Theory	3	1	0	4	4
Engineering Science Course (ESC)							
4	CSE022C404	Microprocessor	2	0	2	3	4
IKS							
5	CSE022K405	Indian Knowledge System-II	2	0	0	2	2
Open Elective							
6	CSE022G406	Open Elective-II	3	0	0	3	3
Internship							
7	CSE022C427	Internship-II	0	0	0	2	0
		TOTAL	16	1	6	22	23
8		Honors/Minor (Optional) [To be obtained through MOOCS/ SWAYAM]	0	0	0	3	0
5th Semester							
S. No.	Subject Code	Names of subjects	L	T	P	C	TC P
Professional Core Course (PCC)							
1	CSE022C501	Operating Systems	3	0	2	4	5
2	CSE022C502	Computer Based Numerical and Statistical Techniques	3	0	2	4	5
3	CSE022C503	Design and Analysis of Algorithms	3	0	0	3	3
Engineering Science Course (ESC)							
4	CSE022C504	Data Communication	3	0	0	3	3
Humanities/Social Science including Management Course (HSMC)							

5	BSA022C505	Principles of Management & Organisational Behaviour	3	0	0	3	3
Open Elective							
6	CSE022G506	Open Elective-III	3	0	0	3	3
Internship							
7	CSE022C527	Internship-III	0	0	0	2	0
		TOTAL	18	0	4	22	22
8		Honors/Minor (Optional) [To be obtained through MOOCS/ SWAYAM]	0	0	0	3	0
6th Semester							
S. No.	Subject Code	Names of subjects	L	T	P	C	TC P
Professional Core Course (PCC)							
1	CSE022C601	Computer Networks	3	0	2	4	5
2	CSE022C602	Compiler Design	3	0	2	4	5
3	CSE022C603	Software Engineering	3	0	0	3	3
Professional Elective Course (PEC)							
4	CSE022D60X	Professional Elective Course-I	4	0	0	4	4
5	CSE022D60X	Professional Elective Course-II	4	0	0	4	4
Open Elective							
6	CSE022G606	Open Elective-IV	3	0	0	3	3
Internship							
7	CSE022C627	Internship-IV	0	0	0	2	0
		TOTAL	20	0	4	24	24
8		Honors/Minor (Optional) [To be obtained through MOOCS/ SWAYAM]	0	0	0	3	0
7th Semester							
S. No.	Subject Code	Names of subjects	L	T	P	C	TC P
Professional Core Course (PCC)							
1	CSE022C701	Introduction to Artificial Intelligence	4	0	0	4	4
2	CSE022C702	Web Technology	3	0	2	4	5
Professional Elective Course (PEC)							
3	CSE022D70X	Professional Elective Course-III	4	0	0	4	4
4	CSE022D70X	Professional Elective Course-IV	4	0	0	4	4
Internship							
5	CSE022C725	Internship-V	0	0	0	2	0
Project/ Dissertation							
6	CSE022C726	Project-I	0	0	6	2	8
		TOTAL	13	0	2	20	25
7		Honors/Minor (Optional) [To be obtained through MOOCS/ SWAYAM]	0	0	0	3	0
8th Semester							
S. No.	Subject Code	Names of subjects	L	T	P	C	TC P
Professional Core Course (PCC)							
1	CSE022C801	Introduction to Machine Learning	3	0	2	4	5
2	CSE022C802	Cryptography and Network Security	4	0	0	4	4
Professional Elective Course (PEC)							
3	CSE022D80X	PEC-V	4	0	0	4	4

Project/ Dissertation							
4	CSE022C824	Project-II	0	0	12	6	8
		TOTAL	11	0	14	18	21
5		Honors/Minor (Optional) [To be obtained through MOOCS/ SWAYAM]	0	0	0	3	0

PEC Tracks	Course Codes	Subjects
Network Engineering	CSE022D601	PEC 1: Mobile Computing
	CSE022D602	PEC 2: Big Data Analytics
	CSE022D701	PEC 3: Cloud Computing
	CSE022D702	PEC 4: Wireless Sensor Networks
	CSE022D801	PEC 5: Internet of Things
Semiconductors	CSE022D603	PEC 1: Introduction to Semiconductor Devices
	CSE022D604	PEC 2: VLSI Design
	CSE022D703	PEC 3: Embedded Systems and IOT
	CSE022D704	PEC 4: Micro Electro Mechanical Systems / VHDL
	CSE022D802	PEC 5: Nanoelectronics
General Track	CSE022D605	PEC 1: Social Network Analysis
	CSE022D606	PEC 2: Digital Image Processing
	CSE022D705	PEC 3: Introduction to Data Science
	CSE022D706	PEC 4: Fundamentals of Quantum Computing
	CSE022D801	PEC 5: Introduction to Cyber Security

List of Open Electives to be offered by Department of CSE	
Open Elective-I	Programming with Python (CSE022G306)
Open Elective-II	Fundamentals of Web Design (CSE022G406)
Open Elective-III	Introduction to AI (CSE022G506)
Open Elective-IV	Fundamentals of IOT (CSE022G606)

Detailed Syllabus of 1st Semester

Paper I/Subject Name: Physics	Subject Code: PHY022C101
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to make the students enhance the fundamental knowledge in Physics and its applications relevant to various streams of Engineering and Technology

Prerequisites: Concepts of Physics of +2 level

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define the basic terminologies of physics	BT 1
CO 2	Understand the basic concepts of Physics	BT 2
CO 3	Solve problems in wave mechanics.	BT 3
CO 4	Analyze knowledge in calculating red and blue shift and also in acoustics.	BT 4

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I.	Electromagnetic Theory	Electrostatics in vacuum, Electrostatics in a linear dielectric medium, Magneto statics, Magneto statics in a linear magnetic medium, Faraday's law, Displacement current, Magnetic field due to time-dependent electric field and Maxwell's equations, Electromagnetic waves	13
II.	Introduction to Mechanics	Transformation of scalars and vectors under Rotation transformation; Potential energy function; Non-inertial frames of reference; Harmonic oscillator; Definition and motion of a rigid body in the plane; Rotation in the plane; Kinematics in a coordinate system rotating and translating in the plane; Angular momentum, Introduction to three-dimensional rigid body motion	25
III.	Quantum Mechanics for Engineers	Wave nature of particles and the Schrodinger equation, Mathematical Preliminaries for quantum mechanics, Applying the Schrodinger equation, molecular bonding, Solids	10
IV	Oscillations, Waves and Optics	Simple harmonic motion, damped and forced simple harmonic oscillator, Non-dispersive transverse and longitudinal waves in one dimension and introduction to dispersion, The propagation of light and geometric optics, Wave optics, Lasers	18
TOTAL			66

Physics Lab Syllabus

Detailed Syllabus:

Experiment	Experiment Title	Lab Hours
I	Determination of Moment of Inertia of a given solid about its own axis by using M.I. Table	2
II	Determination of Young's Modulus using Searle's Apparatus	2
III	Determination of Rigidity of Modulus of the material of the given rod by Stastical method	2
IV	Determination of Powers of Given lenses using an Optical Bench i. Concave Lens, ii Convex Lens	2
V	Determination of Resistance of a Galvanometer using Post Office Box.	2
VI	To determine the mechanical equivalent of heat by Joule's calorimeter	2
VII	Determination of ratio of E.M.F of two cells using Potentiometer.	2
VIII	To determination of the focal length of a convex mirror with the help of an auxiliary lens.	2
IX	Determination of Horizontal Components of Earth's Magnetic field using Magnetometer	2
X	Determination of coefficient of Viscosity of water by Capillary Flow Method	2

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3 * 22 NCH = 66 NCH	2 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Elements of properties of matter*, Mathur D.S., 7th Edition, Revised Edition, 2005, S. Chand publication, New Delhi.
2. *Electricity and Magnetism*, Tayal D.C, Publisher, 4th Edition, 2017, Himalaya Publishing House, New Delhi.
3. *Geometrical and Physical Optics*, Chakraborty P.K., 3rd Edition, 2005, New Central Book agency (P) Ltd.

Reference Books:

1. Singh A.K. and Malik Hitendra *Engineering Physics*, 2nd Edition, 2016, McGraw Hill Education Private Limited. New Delhi.
2. Gaur R.K and Gupta S.L, *Engineering Physics*, 2015, Dhanpat Rai publication, New Delhi.
3. Arthur Beiser, Shobhit Mahajan, S. Rai. Choudhury, *Concept of Modern physics*, 6th Edition, 2009, McGraw-Hill education Private limited. New Delhi.
4. M Ghosh & D Bhattacharya, *A Textbook of Oscillations, Waves and Acoustics*, 5th Edition, 2016, S. Chand publication.

Additional Readings

1. <https://www.griet.ac.in/nodes/Engineering%20Physics%20Notes.pdf>
2. https://mrcet.com/downloads/digital_notes/HS/R20/Engineering%20Physics.pdf
3. NPTEL Course on Introduction To Electromagnetic Theory by Prof. Manoj Harbola, IIT Kanpur

Paper II/Subject Name: Mathematics-I	Subject Code: MAT022C102
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to enable students to achieve conceptual understanding and to retain the best traditions of traditional calculus

Prerequisites: Concepts of Mathematics of +2 level

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define basic terminologies of calculus	BT 1
CO 2	Understand the applications of differential and integral calculus in different fields of Engineering.	BT 2
CO 3	Apply the single and multivariable differential and Integral calculus in engineering problems.	BT 3
CO 4	Analyze and assess the patterns in series	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I.	Basic & Single Variable Calculus	Curvature, evolutes and involutes; Evaluation of definite and improper integrals; Beta and Gamma functions and their properties; Applications of definite integrals to evaluate surface areas and volumes of revolutions. Rolle's Theorem, Mean value theorems and applications; Extreme values of functions; Linear approximation; Indeterminate forms and L' Hospital's rule.	15
II.	Multi Variable Calculus I	Limit, continuity and partial derivatives, directional derivatives, gradient, total derivative; Tangent plane and normal line; Maxima, minima and saddle points; Method of Lagrange multipliers.	15
III.	Multi Variable Calculus II	Multiple Integration: Double integrals (Cartesian), change of order of integration in double integrals, Change of variables (Cartesian to polar), Applications: areas and volumes, Center of mass and Gravity (constant and variable densities); Triple integrals (Cartesian), orthogonal curvilinear coordinates, Simple applications involving cubes, sphere and rectangular parallelepipeds; Scalar line integrals, vector line integrals, scalar surface integrals, vector surface	15

		integrals, Gradient, curl and divergence, Theorems of Green, Gauss and Stokes.	
IV	Sequence and Series	Limits of sequence of numbers, Calculation of limits, Infinite series; Tests for convergence; Power series, Taylor and Maclaurin series; Taylor theorem, convergence of Taylor series, error estimates.	15
TOTAL			60

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4*15 NCH = 60 NCH	1*30 NCH = 30 NCH	30 NCH (Problem Solving, Internship, Seminar, Case Study, Discussion)

Text Books:

1. *A text book of Engineering Mathematics*, Bali N. P. and Narayan Iyenger N., 9th Edition, 2016, Laxmi Publication.
2. *Mathematical Methods for Physics and Engineering: A Comprehensive Guide*, K. F. Riley, M. P. Hobson, 3rd Edition, 2006, Cambridge University Press

Reference Books:

1. Grewal B. S., *Higher Engineering Mathematics*, 43rd Edition, 2014, Khanna Publishers.
2. Das B. C. & Mukherjee B. N., *Differential Calculus*, 55th Edition, U. N. Dhur & Sons Pvt. Ltd.
3. Das B. C. & Mukherjee B. N., *Integral Calculus*, 57th Edition, U. N. Dhur & Sons Pvt. Ltd

Additional Readings:

1. https://mrcet.com/downloads/digital_notes/HS/Mathematics-I.
2. <https://www.vidyalankar.org/gate/assets/docs/notes/maths.pdf>

Paper III/Subject Basic Electrical Engineering	Subject Code: CSE022C103
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to make students understand the basic electrical terminologies and familiarize them with the basic concepts of D.C., single-phase and three-phase A.C. networks.

Prerequisites: Basic concepts of D.C. networks of Class XII, Electromagnetic Induction and A.C. Fundamentals etc.

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Recall the basic concepts of electrical engineering	BT 1
CO 2	Understand the concept behind basic electric and magnetic circuits.	BT 2
CO 3	Apply the working principles of electrical machines in real-life.	BT 3
CO 4	Analyze DC & AC circuits using different laws and theorems.	BT 4

Detailed Syllabus:

Modules	Topic	Course Content	Hours
I.	DC Circuits	Electrical Circuit Elements - The resistance element, the inductance element, the capacitance element. Voltage & Current source, practical & ideal voltage and current sources, source transformation. Kirchhoff's Laws, Analysis of simple circuits with DC excitation - series circuit, parallel circuit, voltage and current divider rule, star -delta conversion, Maxwells mesh current method, nodal voltage analysis , Network Theorems - Thevenin's Theorem, Nortons Theorem, Superposition theorem	12
II.	AC Circuits	AC fundamentals - generation of alternating voltage, representation of sinusoidal waveform, concept of frequency, cycle, time period, instantaneous value, average value, peak value, RMS value, phasor representation. Single phase AC Circuits - analysis of single-phase AC circuits consisting of R-L-C parameters, apparent power, real power, reactive power, power factor and its significance. Analysis of R-C series circuit, R-L-C series circuit, analysis of AC parallel	20
III.	Electrical Machines:	Principle of operation and construction of single-phase transformers. EMF equation, losses, efficiency and voltage regulation. DC Machines - Constructional details of a DC Machine; EMF Equation of a DC machine, Types of DC Machines, Applications of DC Generators, operation of a DC machine as a motor, Torque equation, importance of back emf, speed equation, speed regulation, starting a DC motor, types of DC Motor, applications of DC motors	20

Modules	Topic	Course Content	Hours
IV.	Electrical Installations:	Electrical Power Supply System. Three phase four wire distribution system. Protection of electrical installations against overload, short circuit and earth fault. Protective devices for overload, short circuit, earth fault and electric shock – SFU, MCB, ELCB. Earthing – difference between neutral wire & earth wire, methods of earthing of domestic fittings and appliances. Types of wires, cables and wiring used in electrical installations.	14
TOTAL			66

Basic Electrical Engineering Lab Syllabus

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 10 Laboratory experiments based on the following-

Lab	Experiments	Hours
I	To verify Thevenin's Theorem for DC network	2
II	To verify Maximum Power Transfer Theorem for DC network	2
III	Study of R-L-C Series circuit and determine R,L,C, $\cos \Phi$, P and Q and draw the phasor diagram	2
IV	Study of R-L-C Parallel circuit and determine R,L,C, $\cos \Phi$, P and Q and draw the phasor diagram	2
V	Calibration of a milli-ammeter as a voltmeter.	2
VI	To determine the ohmic and effective resistance (armature winding)	2
VII	To study the characteristics of a filament lamp	2
VIII	To measure the power in a single-phase load using one wattmeter	2
IX	To measure the insulation resistance using Megger	2
X	Demonstration of house wiring	2
TOTAL		20

Credit Distribution

Lecture/ Tutorial	Practicum	Experiential Learning
3 * 22 NCH = 66 NCH	2 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *A Text Book of Electrical Technology*, Thereja, B.L., 1st Edition revised, 2008, S Chand & Company Ltd. Ram Nagar; New Delhi.
2. *Basic Electrical Engineering*, D. P. Kothari, I. J.Nagrath, 3rd Edition, 2009, Tata McGraw-Hill

Reference Books:

1. D. C. Kulshreshtha, *Basic Electrical Engineering*, 1st Edition, 2009, McGraw-Hill
2. E. Hughes, *Electrical and Electronics Technology*, 10th Edition, 2011, Pearson Publication

Additional Readings:

1. https://mrcet.com/downloads/digital_notes/HS/Basic%20Electrical%20Engineering%20R-20.pdf
2. https://www.cet.edu.in/noticefiles/231_BASIC_ELECTRICAL_ENGG-min.pdf
3. NPTEL Course on Basic Electrical Circuits by Prof. Nagendra Krishnapura, IITM
4. NPTEL Course on Fundamentals of Electrical Engineering by Prof. Debapriya Das, IIT, Kharagpur

Paper IV/Subject Name: Engineering Graphics & Design	Subject Code: CEE022C104
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to make students understand the process of drawing projections and sections and basic engineering drawing formats and to convert sketches to engineered drawings.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Relate with the concepts of drawings and projections	BT 1
CO 2	Understand the dimension and figures using the drawing instruments and acquire visualization skills, projection of points, etc.	BT 2
CO 3	Utilize engineering curves in tracing the paths of simple machine components.	BT 3
CO 4	Analyze and assess sketches to convert them to engineered drawings.	BT 4

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I.	Introduction and Projections	Principles of Engineering Graphics and their significance, usage of Drawing instruments, lettering, Conic sections including the Rectangular Hyperbola (General method only); Cycloid, Epicycloid, Hypocycloid and Involute; Scales – Plain, Diagonal and Vernier Scales; Principles of Orthographic Projections- Conventions - Projections of Points and lines inclined to both planes; Projections of planes inclined Planes - Auxiliary Planes;	11

		Covering those inclined to both the Planes- Auxiliary Views; Draw simple annotation, dimensioning and scale. Floor plans that include: windows, doors, and fixtures such as WC, bath, sink, shower, etc	
II.	Angular Solids and Isometric Projections	Prism, Cylinder, Pyramid, Cone – Auxiliary Views; Development of surfaces of Right Regular Solids - Prism, Pyramid, Cylinder and Cone; Draw the sectional orthographic views of geometrical solids, objects from industry and dwellings (foundation to slab only). Principles of Isometric projection – Isometric Scale, Isometric Views, Conventions; Isometric Views of lines, Planes, Simple and compound Solids; Conversion of Isometric Views to Orthographic Views and Vice-versa, Conventions;	11
III.	Overview of Computer Graphics	Listing the computer technologies that impact on graphical communication, Demonstrating knowledge of the theory of CAD software [such as: The Menu System, Toolbars (Standard, Object Properties, Draw, Modify and Dimension), Drawing Area (Background, Crosshairs, Coordinate System), Dialog boxes and windows, Shortcut menus (Button Bars), The Command Line (where applicable), The Status Bar, Different methods of zoom as used in CAD, Select and erase objects.; Isometric Views of lines, Planes, Simple and compound Solids]. Consisting of set up of the drawing page and the printer, including scale settings, setting up of Modules and drawing limits; ISO and ANSI standards for coordinate dimensioning and tolerancing; Orthographic constraints, Snap to objects manually and automatically; Producing drawings by using various coordinate input entry methods to draw straight lines, Applying various ways of drawing circles;	11
IV	Customisation and CAD drawing	Covering applying dimensions to objects, applying annotations to drawings; Setting up and use of Layers, layers to create drawings, Create, edit and use customized layers; Changing line lengths through modifying existing lines (extend/lengthen); Printing documents to paper using the print command; orthographic projection techniques; Drawing sectional views of composite right regular geometric solids and project the true shape of the sectioned surface; Drawing annotation, Computeraided design (CAD) software modeling of parts and assemblies. Parametric and non-parametric solid, surface, and wireframe models. Part editing and two-dimensional documentation of models. Planar projection theory, including sketching of perspective, isometric, multiview, auxiliary, and section views. Spatial visualization exercises. Dimensioning guidelines, tolerancing techniques; dimensioning and scale multi views of dwelling;	11
TOTAL			44

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
2 * 22 NCH = 44 NCH	4 * 15 NCH = 60 NCH	8 * 2 NCH = 16 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Engineering Drawing*; Bhatt, N.D, 53rd Edition, 2016, Charotar Publishing House

Reference Books:

1. Jolhe Dhananjay A; *Engineering drawing*, 5th Edition, 2010, Tata McGraw-Hill Education Pvt. Ltd., New Delhi

Additional Readings:

1. https://mrcet.com/downloads/digital_notes/HS/Engineering%20Graphics%20Manual%20final.pdf
2. <https://www.pvpsiddhartha.ac.in/autonomus14/1-1/it/IT1L3.pdf>
3. NPTEL Course on Engineering Drawing and Computer Graphics by Prof. Rajaram Lakkaraju, IIT, Kharagpur
4. NPTEL Course on Engineering Graphics by Prof. Nihar Ranjan Patra, IIT, Kanpur

Paper V/Subject Name: Universal Human Values	Subject Code: BHS022A101
L-T-P-C – 2-0-0-2	Credit Units: 02
	Scheme of Evaluation: T

Objective:

The objectives of the course are to help the students appreciate the essential complementarity between 'VALUES' and 'SKILLS' to ensure sustained happiness and prosperity which are the core aspirations of all human beings.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define the basic need of human values in real life	BT 1
CO 2	Understand the importance of following the basic universal human values	BT 2
CO 3	Apply the holistic understanding in one's day-today life so as to keep oneself happy and to socialize with nature, society, etc	BT 3
CO 4	Analyze the harmony within human beings by distinguishing the needs of the self and the body.	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Value Education	Right Understanding, Relationship and Physical Facility (Holistic Development and the Role of Education), Understanding Value Education, Sharing about Oneself, Self-exploration as the Process for Value Education, Continuous Happiness and Prosperity – the Basic Human Aspirations, Exploring Human Consciousness, Happiness and Prosperity – Current Scenario, Lectured,	11

		Method to fulfil the Basic Human Aspirations, Exploring Natural Acceptance	
II	Harmony in Human Being	Understanding Human being as the Co-existence of the Self and the Body, distinguishing between the Needs of the Self and the Body, Exploring the difference of Needs of Self and Body, The Body as an Instrument of the Self Understanding Harmony in the Self, Exploring Sources of Imagination in the Self, Harmony of the Self with the Body, Programme to ensure self-regulation and Health, Exploring Harmony of Self with the Body	11
III	Harmony in the Family & Society	Harmony in the Family – the Basic Unit of Human Interaction, 'Trust' – the Foundational Value in Relationship”, Exploring the Feeling of Trust, 'Respect' – as the Right Evaluation, Exploring the Feeling of Respect, Other Feelings, Justice in Human-to-Human Relationship Understanding Harmony in the Society, Vision for the Universal Human Order, Exploring Systems to fulfil Human Goal	11
IV	Harmony in Nature & Implications of Holistic Understanding	Understanding Harmony in the Nature, Interconnectedness, self-regulation and Mutual Fulfilment among the Four Orders of Nature, Exploring the Four Orders of Nature, Realizing Existence as Co-existence at All Levels, The Holistic Perception of Harmony in Existence, Exploring Co-existence in Existence Natural Acceptance of Human Values, Definitiveness of (Ethical) Human Conduct, Exploring Ethical Human Conduct, A Basis for Humanistic Education, Humanistic Constitution and Universal Human Order, Competence in Professional Ethics, Exploring Humanistic Models in Education, Holistic Technologies, Production Systems and Management Models-Typical Case Studies, Strategies for Transition towards Value-based Life and Profession Exploring Steps of Transition towards Universal Human Order	11
TOTAL			44

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
2 * 22 NCH = 44 NCH	-	8 * 2 NCH = 16 NCH (Seminar, Case Study, Discussion, Internship)

Text Books:

1. *A Foundation Course in Human Values and Professional Ethics*, R R Gaur, R Asthana, G P Bagaria, 2nd Revised Edition, Excel Books, New Delhi

Reference Books:

1. *Human Values*, A.N. Tripathi, 3rd Edition, 2019, New Age Intl. Publishers, New Delhi,

Additional Readings:

1. <https://uhv.org.in/uhv2notes>
2. <https://fdp-si.aicte-india.org/UHV-II%20Class%20Note.php>

Paper VI/Subject Name: Design Thinking	Subject Code: COD022S116
L-T-P-C – 0-0-2-1	Credit Units: 01
	Scheme of Evaluation: P

Objective:

The objectives of the course are to provide the students with new ways of creative thinking and learn the innovation cycle of Design Thinking process for developing innovative products which useful for a student in preparing for an engineering career.

Prerequisites: None

Course Outcomes:

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Tell the utility of design thinking	BT 1
CO 2	Compare and classify the various learning styles and memory techniques	BT 2
CO 3	Develop new ways of creative thinking and learn the innovation cycle of Design Thinking process for developing innovative products	BT 3
CO 4	Analyze emotional experience and inspect emotional expressions to better understand users while designing innovative products	BT 4
CO 5	Perceive individual differences and its impact on everyday decisions and further Create a better customer experience	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I.	Insight to Learning, Remembering Memory and Emotions	Understanding the Learning Process, Kolb's Learning Styles, Assessing and Interpreting. Understanding the Memory process, Problems in retention, Memory enhancement techniques. Understanding Emotions: Experience & Expression, Assessing Empathy, Application with Peers	05
II.	Basis of Design Thinking	Definition of Design Thinking, Need for Design Thinking, Objective of Design Thinking, Concepts & Brainstorming, Stages of Design Thinking Process (explain with examples) – Empathize, Define, Ideate, Prototype, Test. Understanding Creative thinking process, Understanding Problem Solving, Testing Creative Problem Solving	05

III.	Process of Prototype Design & Testing	Process of Engineering Product Design, Design Thinking Approach, Stages of Product Design, Examples of best product designs and functions, Assignment – Engineering Product Design. What is Prototype? Why Prototype? Rapid Prototype Development process, Testing, Sample Example, Test Group Marketing. Understanding Individual differences & Uniqueness, Group Discussion and Activities to encourage the understanding, acceptance and appreciation of Individual differences	06
IV	Customer-Centric Design, Feedback, Re-Design & Re-Create	Practical Examples of Customer Challenges, Use of Design Thinking to Enhance Customer Experience, Parameters of Product experience, Alignment of Customer Expectations with Product Design. Feedback loop, Focus on User Experience, Address “ergonomic challenges, User focused design, rapid prototyping & testing, final product, Final Presentation – “Solving Practical Engineering Problem through Innovative Product Design & Creative Solution”	06
TOTAL			22

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
	1 * 22 NCH = 22 NCH	8 * 1 NCH = 8 NCH (Seminar, Case Study, Discussion, Internship)

Text Books:

1. *Developing Thinking Skills (The Way to Success)*, E. Balaguruswamy, 1st Edition, 2022, Khanna Publishing House
2. *Design Thinking for Engineering: A practical guide*; Iñigo Cuiñas, Manuel José Fernández Iglesias, 2023, Institution of Engineering and Technology
3. *Design Thinking For Strategic Innovation: What They Can't Teach You at Business or Design School*, Idris Mootee, 1st Edition, 2014, Adams Media

Reference Books:

1. Christian Müller-Roterberg; *Design Thinking For Dummies*, 1st Edition, 2020, For Dummies
2. *A Text Book of DESIGN THINKING For B.TECH. 4th Year, Semester-VII, Suitable For All The 4th Year B-Tech Students*

Additional Reading:

1. https://www.tutorialspoint.com/hi/design_thinking/design_thinking_tutorial.pdf

Objective:

The objectives of the course are to spread the culture of innovation among students, & other stakeholders, to motivate students to ideate and pursue creativity and to train students to become imaginative, creative, and capable of converting their ideas into prototypes.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Label the basic technologies used for innovate	BT 1
CO 2	Understand and use tools for designing electronic systems, including schematic design, PCB layout, and documentation.	BT 2
CO 3	Apply advanced prototyping technologies, including Arduino and Raspberry Pi programming, power supply design, and 3D printing	BT 3
CO 4	Analyze the tools taught	BT 4

Detailed Syllabus:

The theory component will include the following:

- Electronic component familiarization, Understanding electronic system design flow. Schematic design and PCB layout and Gerber creation using EagleCAD. Documentation using Doxygen, Google Docs, Overleaf. Version control tools - GIT and GitHub.
- Basic 2D and 3D designing using CAD tools such as FreeCAD, Sketchup, Prusa Slicer, FlatCAM, Inkspace, OpenBSP and VeriCUT.
- Introduction to basic hand tools - Tape measure, combination square, Vernier calliper, hammers, fasteners, wrenches, pliers, saws, tube cutter, chisels, vice and clamps, tapping and threading. Adhesives
- Introduction to Power tools: Power saws, band saw, jigsaw, angle grinder, belt sander, bench grinder, rotary tools. Various types of drill bits
- Familiarization and use of basic measurement instruments - DSO including various triggering modes, DSO probes, DMM, LCR bridge, Signal and function generator. Logic analyzer and MSO. Bench power supply (with 4-wire output)
- Circuit prototyping using (a) breadboard, (b) Zero PCB (c) 'Manhattan' style and (d) custom PCB. Single, double and multilayer PCBs. Single and double-sided PCB prototype fabrication in the lab. Soldering using soldering iron/station. Soldering using a temperature controlled reflow oven. Automated circuit assembly and soldering using pick and place machines.
- Mechanical cutting processes - 3-axis CNC routing, basic turning, milling, drilling and grinding operations, Laser cutting, Laser engraving etc. Basic welding and brazing and other joining techniques for assembly. Concept of Lab aboard a Box.
- Electronic circuit building blocks including common sensors. Arduino and Raspberry Pi programming and use. Digital Input and output. Measuring time and events. PWM. Serial communication. Analog input. Interrupts programming. Power Supply design (Linear and Switching types), Wireless power supply, USB PD, Solar panels, Battery types and charging.
- 3D printing and prototyping technology – 3D printing using FDM, SLS and SLA. Basics of 3D scanning, point cloud data generation for reverse engineering. Prototyping using subtractive

cutting processes. 2D and 3D Structures for prototype building using Laser cutter and CNC routers. Basics of IPR and patents; Accessing and utilizing patent information in IDEA Lab

Total Lab Hours for the semester = 22 (2 hours per week)

Minimum 08 Laboratory experiments based on the following-

1. Schematic and PCB layout design of a suitable circuit, fabrication and testing of the circuit.
2. Machining of 3D geometry on soft material such as soft wood or modelling wax.
3. 3D scanning of computer mouse geometry surface. 3D printing of scanned geometry using FDM or SLA printer.
4. 2D profile cutting of press fit box/casing in acrylic (3 or 6mm thickness)/cardboard, MDF (2 mm) board using laser cutter & engraver.
5. 2D profile cutting on plywood /MDF (6-12 mm) for press fit designs.
6. Familiarity and use of welding equipment.
7. Familiarity and use of normal and wood lathe.
8. Embedded programming using Arduino and/or Raspberry Pi.
9. Design and implementation of a capstone project involving embedded hardware, software and machined or 3D printed enclosure.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
-	1 * 22 NCH = 22 NCH	8 * 1 NCH = 8 NCH (Seminar, Case Study, Discussion, Internship)

Text/ Reference Books

1. Chris Hackett, *The Big Book of Maker Skills: Tools & Techniques for Building Great Tech Projects*, Reprint Edition, 2018, Weldon Owen
2. Paul Horowitz, Winfield Hill, *The Art of Electronics*, 3rd Edition, 2015, Cambridge University Press
3. Simon Monk, *Programming Arduino: Getting Started with Sketches*, 2nd Edition, 2016, McGraw Hill TABH
4. Simon Monk, *Make Your Own PCBs with EAGLE: From Schematic Designs to Finished Boards*, 2014, McGraw Hill Education
5. Scott Chacon, Ben Straub, *Pro Git*, 2nd Edition, 2014, A Press
6. Chapman W.A.J, *Workshop Technology*, 5th Edition, 2002, CBS Publishers and distributors

Additional Reading:

1. <https://www.aicte-india.org/sites/default/files/IDC/idealab/AICTE%20-%20IDEA%20LAB%20User%20Manual.pdf>
2. <https://vignaniit.edu.in/ideaLab.php>

6.3 Detailed Syllabus of 2nd Semester

Paper I/Subject Name: Chemistry	Subject Code: CHY022C201
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to s to acquaint the students with the basic phenomenon/concepts of chemistry, the student faces during course of their study in the industry and Engineering field and to understand the new developments and breakthroughs efficiently in engineering and technology

Prerequisites: Concepts of +2 level Chemistry

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define the basic properties of chemical reactions	BT 1
CO 2	Interpret periodic properties such as ionization potential, electronegativity, oxidation states, electronegativity and bulk	BT 2
CO 3	Experiment with major chemical reactions that are used in the synthesis of molecules.	BT 3
CO 4	Analyze microscopic chemistry in terms of atomic and molecular orbitals and intermolecular	BT 4

Detailed Syllabus:

Module	Topics	Course Content	Periods
I.	Atomic and Molecular Structure	Schrodinger equation. Particle in a box solution and their applications for conjugated molecules and nanoparticles. Forms of the hydrogen atom wave functions and the plots of these functions to explore their spatial variations. Molecular orbitals of diatomic molecules and plots of the multicenter orbitals. Equations for atomic and molecular orbitals. Energy level diagrams of diatomic. Pi-molecular orbitals of butadiene and benzene and aromaticity. Crystal field theory and the energy level diagrams for transition metal ions and their magnetic properties. Band structure of solids and the role of doping on band structures.	16
II.	Spectroscopic Techniques and Applications, Intermolecular Forces and Potential Energy Surfaces	Principles of spectroscopy and selection rules. Electronic spectroscopy. Fluorescence and its applications in medicine. Vibrational and rotational spectroscopy of diatomic molecules. Applications. Nuclear magnetic resonance and magnetic resonance imaging, surface characterization techniques. Diffraction and scattering. Ionic, dipolar and van Der Waals interactions. Equations of state of real gases and critical phenomena. Potential energy surfaces of H ₃ , H ₂ F and HCN and trajectories on these surfaces.	17
III.		Thermodynamic functions: energy, entropy and free energy. Estimations of entropy and free energies. Free energy and EMF. Cell potentials, the Nernst equation and applications. Acid base, oxidation	16

	Use of free Energy in Chemical Equilibria and Periodic Properties	reduction and solubility equilibria. Water chemistry. Corrosion. Use of free energy considerations in metallurgy through Ellingham diagrams. Effective nuclear charge, penetration of orbitals, variations of s, p, d and f orbital energies of atoms in the periodic table, electronic configurations, atomic and ionic sizes, ionization energies, electron affinity and electronegativity, polarizability, oxidation states, coordination numbers and geometries, hard soft acids and bases, molecular geometries	
IV.	Stereochemistry, Organic Reactions and Synthesis of a Drug Molecule	Representations of 3 dimensional structures, structural isomers and stereoisomers, configurations and symmetry and chirality, enantiomers, diastereomers, optical activity, absolute configurations and conformational analysis. Isomerism in transitional metal compounds Introduction to reactions involving substitution, addition, elimination, oxidation, reduction, cyclization and ring openings. Synthesis of a commonly used drug molecule	17
TOTAL			66

Chemistry Lab Syllabus

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 10 Laboratory experiments based on the following-

1. Determination of surface tension and viscosity.
2. Thin layer chromatography.
3. Ion exchange column for removal of hardness of water.
4. Determination of chloride content of water.
5. Colligative properties using freezing point depression.
6. Determination of the rate constant of a reaction.
7. Determination of cell constant and conductance of solutions.
8. Potentiometry - determination of redox potentials and EMFs.
9. Synthesis of a polymer/drug.
10. Saponification/acid value of an oil.
11. Chemical analysis of a salt.
12. Lattice structures and packing of spheres.
13. Models of potential energy surfaces.
14. Chemical oscillations- Iodine clock reaction.
15. Determination of the partition coefficient of a substance between two immiscible liquids.
16. Adsorption of acetic acid by charcoal.
17. Use of the capillary viscosimeters to demonstrate the isoelectric point as the pH of minimum viscosity for gelatin sols and/or coagulation of the white part of egg

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3 * 22 NCH = 66 NCH	2 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books

1. *A Textbook of Physical Chemistry*, Negi A.S. and Anand S.C., 2nd Edition, 2007, New Age International
2. *Concise Inorganic Chemistry*, Lee J.D., 5th Edition, 2008, John Wiley and Sons Ltd.

Reference Books:

1. Atkins, P.W. and Paula, J. De, *Physical Chemistry*, 10th Edition, 2014, Oxford University Press
2. Huheey, J.E. Keiter, E.A. Keiter, R.L Medhi, O.K., *Inorganic Chemistry Principles of Structure and Reactivity*, 4th Edition, 2006, Pearson Education

Additional Readings:

1. Organic Chemistry: Structure and Function by K. P. C. Vollhardt and N. E. Schore, 5th Edition, <http://bcs.whfreeman.com/vollhardtschore5e/default.asp>
2. NPTEL Course on Chemistry - I by Prof. Mangala Sunder Krishnan, IITM

Paper II/Subject Name: Mathematics-II	Subject Code: MAT022C202
L-T-P-C - 3-0-1-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to teach the students Mathematics fundamentals necessary to formulate, solve and analyze engineering problems

Prerequisites: Concepts of Mathematics I

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	List the methodologies used for solving various equations	BT 1
CO 2	Understand essential tool of matrices and linear algebra in a comprehensive manner	BT 2
CO 3	Utilize the essential tools in the field of applied sciences and related fields.	BT 3
CO 4	Analyze and evaluate the qualitative behavior of solutions of systems of differential equations and interpret in the context of an underlying model.	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Matrices	Linear Systems of Equations; Linear Independence; Rank of a Matrix; Determinant, Inverse of a matrix, rank-nullity theorem; System of linear equations; Symmetric, skew-symmetric and orthogonal matrices; Determinants; Eigenvalues and eigenvectors; Orthogonal transformation; Diagonalization of matrices; Cayley-Hamilton Theorem.	15

II	Differential Equations	Exact, linear and Bernoulli's equations. Equations not of first degree: equations solvable for p, equations solvable for y, equations solvable for x and Clairaut's type. Second order linear differential equations with variable coefficients: Euler-Cauchy equations, solution by variation of parameters; Power series solutions: Legendre's equations and Legendre polynomials, Frobenius method, Bessel's equation and Bessel's functions of the first kind and their properties.	20
III	Complex Variable Differentiation	Differentiation, Cauchy-Riemann equations, analytic functions, harmonic functions, finding harmonic conjugate; elementary analytic functions (exponential, trigonometric, logarithm) and their properties; Conformal mappings, Mobius transformations and their properties.	15
IV	Complex Variable Integration	Contour integrals, Cauchy-Goursat theorem (without proof), Cauchy Integral formula (without proof), Liouville's theorem and Maximum-Modulus theorem (without proof); Taylor's series, zeros of analytic functions, singularities, Laurent's series; Residues, Cauchy Residue theorem (without proof), Evaluation of definite integral involving sine and cosine, Evaluation of certain improper integrals using the Bromwich contour	16
TOTAL			16

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3 * 22 NCH = 66 NCH	2 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *A text book of Engineering Mathematics*, Bali N. P. and Narayan Iyenger N., 9th Edition, 2016, Laxmi Publication.
2. *Mathematical Methods for Physics and Engineering: A Comprehensive Guide*, K. F. Riley, M. P. Hobson, 3rd Edition, 2006, Cambridge University Press

Reference Books:

1. Grewal B. S., *Higher Engineering Mathematics*, 43rd Edition, 2014, Khanna Publishers.
2. Raisinghania M.D., *Ordinary and Partial Differential Equations*, 17th Edition, 2014, S. Chand and Co., New Delhi.
3. Narayna S., *A Text Book of Vector Calculus*, Revised Edition, 2009, S. Chand & Co., New Delhi.

Additional Readings:

1. https://mrcet.com/downloads/digital_notes/HS/R-18%20Mathematics-II.pdf
2. http://www.bosecuttack.in/studentcorner/LECTURE_NOTE.MATH2.2ND_SEM_1_.pdf
3. <https://www.sridayaengg.ac.in/coursematerial/lyear/111223.pdf>

Paper III/Subject Name: Biology for Engineers

Subject Code: CSE022C203

L-T-P-C – 3-0-0-3

Credit Units: 03

Scheme of Evaluation: T

Objective:

This course focuses on understanding various bio-potentials and their propagation, exploring different types of electrodes and their optimal placement for diverse recordings. It includes the design of bio-amplifiers for physiological recordings and examines measurement techniques for non-physiological parameters. Additionally, it aims to provide familiarity with biochemical measurement methods.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand the different physiological processes of human body.	BT 1
CO 2	Explain the different electrode placement for various physiological recording	BT 2
CO 3	Apply bio amplifier for various physiological recording	BT 3
CO 4	Analyze various technique nonelectrical, physiological & biochemical measurements	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Hours
I	Fundamentals of Human Physiology: Cellular, Blood, Cardiovascular, and Nervous Systems	Structure and function of Cell & cellular components, Membrane Potential, Action Potential, Generation and Conduction. Blood Cell, Composition, Fluid and electrolytic balance, Blood Groups, Estimation of RBC, WBC and platelet. Cardiovascular system, Heart and vascular system, ECG, Blood Pressure, Homeostasis, Cardiac output, Coronary and Peripheral Circulation, Heart Sounds Nervous System, Structure and functions of Neurons, Synapse, Reflex action and Receptors, Velocity of Conduction of Nerve Impulses, Nervous control of Heart.	15
II	Transducers	Classification, selecting of transducers, circuit based on transduction. Temperature transducers, Displacement transducer, Pressure transducer, catheter tip transducers. Photoelectric transducers, Flow transducers, Piezoelectric transducers and their applications	10

Modules	Topics	Course content	Hours
III	Biomedical Signal Acquisition: Principles and Applications of Bioelectrical Recordings	Electrocardiogram (ECG), Electroencephalogram (EEG), Electromyogram (EMG), Electrooculogram (EOG), Electroretinogram (ERG), Recording Electrodes – Electrode-tissue interface, polarization, skin contact impedance, motion artifacts, Silver-Silver Chloride electrodes, Electrodes for ECG, Electrodes for EEG, Electrodes of EMG, Electrical conductivity of electrode jellies and creams, microelectrodes, Needle electrodes	15
IV	Advances in Biosensing, Bioprinting, and Biomedical Innovations	Biosensors Chemoreceptors, hot and cold receptors, baro receptors, sensors for smell, sound, vision, osmolality and taste. Transducers for the measurement of ions and dissolved gases. Ion exchange membrane electrodes, Measurement of pH, Glass pH electrodes, Measurement of pO ₂ , Measurement of pCO ₂ . ISFET for glucose, urea. Bioprinting techniques and materials, 3D printing of ear, bone and skin, Artificial intelligence for disease diagnosis, Biocomputing, Bioimaging.	20
TOTAL			60

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3*20 NCH = 60 NCH	-	30 NCH (Problem Solving, Internship, Seminar, Case Study, Discussion)

Text Book:

1. *Biomedical Instrumentation and measurement*, Leslie Cromwell, 2nd Edition, 1990, Prentice Hall of India, New Delhi.
2. *Medical Instrumentation Application and Design*, John G. Webster, 4th Edition, 2009, John Wiley and sons, New York, (Units I, II & V)

Reference Books:

1. Myer Kutz, *Standard Handbook of Biomedical Engineering and Design*, 202, McGraw Hill Publisher
2. Khandpur R.S, *Handbook of Biomedical Instrumentation*, 3rd Edition, 2014, Tata McGraw-Hill, New Delhi, (Units II & IV)
3. Joseph J. Carr and John M. Brown, *Introduction to Biomedical Equipment Technology*, 4th Edition, 2004, Pearson Education.
4. R. Anandanatarajan, *Biomedical Instrumentation*, Kindle Edition, 2015, PHI Learning
5. M. Arumugam, *Biomedical Instrumentation*, 2003, Anuradha Agencies Publishers

Additional Readings:

1. <https://www.studocu.com/in/document/aryabhatta-knowledge-university/btechtit-btechcse/biology-notes-for-engineers/61016774>
2. <https://www.aminotes.com/2017/02/biology-for-engineers-module-1-cocepts.html>
3. <https://topperworld.in/b-tech-biology-notes/>

Paper IV/Subject Name: Programming for Problem Solving

Subject Code: CSE022C204

L-T-P-C – 3-0-2-4

Credit Units: 04

Scheme of Evaluation: TP

Objective:

The objectives of the course are to make the students capable of using C programming to solve basic as well as advanced computing problems.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	List the various constructs used in programming	BT 1
CO 2	Demonstrate the working of C programming language.	BT 2
CO 3	Apply the programming concepts to solve various problems.	BT 3
CO 4	Analyze and debug the errors while writing the programs.	BT 4
CO 5	Assess and design a new algorithm to solve a new real-life problem.	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Hours
I	Fundamentals of Programming	Introduction to Programming; Introduction to components of a computer system (disks, memory, processor, where a program is stored and executed, operating system, compilers etc.) Idea of Algorithm: steps to solve logical and numerical problems. Representation of Algorithm: Flowchart/Pseudocode with examples. From algorithms to programs; source code, variables (with data types) variables and memory locations, Syntax and Logical Errors in compilation, object and executable code.	15
II	Expressions, Conditional Operators and Loops	Arithmetic expressions and precedence. Conditional Branching and Loops. Writing and evaluation of conditionals and consequent branching. Iteration and loops. Arrays, Arrays (1-D, 2-D), Character arrays and Strings	15
III	Functions, Recursion, Sorting	Basic Algorithms, Searching, Basic Sorting Algorithms (Bubble, Insertion and Selection), Finding roots of equations, notion of order of complexity through example programs (no formal definition required). Function, Functions (including using built in libraries), Parameter passing in functions, call by value, Passing arrays to functions: idea of call by reference. Recursion, Recursion as a different way of solving problems. Example programs, such as Finding Factorial, Fibonacci series, Ackerman function etc. Quick sort or Merge sort	15

Modules	Topics	Course content	Hours
IV	Advanced Programming Concepts using C	Structures, Defining structures and Array of Structures, Pointers, Idea of pointers, Defining pointers, Use of Pointers in self-referential structures, notion of linked list (no implementation), File handling.	15
TOTAL			60

Programming for Problem Solving Lab Syllabus

Detailed Syllabus:

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. Character set, Tokens, Keywords and Identifiers, Constants, variables, data types, statements, comments, declaration of storage class, assigning values to variables.
2. Managing I/O, reading and writing characters, formatted Input/output.
3. Arithmetic operators, relational operators, logical operators, assignment operators, increment & decrement operators, conditional operators, bitwise operators, special operators.
4. Importance of decision making, decision making with if statement, if-else statement, nested if-else statements, switch-case statement.
5. Importance of iterative statements, the while statement, do-while statement, for statement, nested for looping.
6. Significance of Arrays, creation and use of one & two-dimensional arrays
7. Declaration and use of string variables, reading and writing strings.
8. Benefits of user-defined functions, creation and use of user-defined functions, parameter passing, return types.
9. Use of Pointers, declaration & initialization of pointer variables, accessing a variable through its pointer.
10. Defining, opening & closing files in C.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3*20 NCH = 60 NCH	1*30 NCH = 30 NCH	30 NCH (Problem Solving, Internship, Seminar, Case Study, Discussion)

Text Book:

1. *Computer Fundamentals and Programming in C*, Reema Thareja, 2nd Edition, 2016, Oxford University Press, Delhi.

Reference Books:

1. E Balaguruswamy, *Computing Fundamentals and C Programming*, 1st Edition, 2017, McGraw Hill.
2. Venugopal and Prasad, *Mastering C*, 2nd Edition, 2017, Tata McGraw Hill.
3. Yashawant Kanetkar, *Let us C*, 15th Edition, 2017, BPB.

Additional Readings:

1. https://mrcet.com/downloads/digital_notes/HS/Programming%20for%20Problem%20Solving.pdf
2. NPTEL course on Introduction to Programming in C by Prof. Satyadev Nandakumar, IIT, Kanpur

Paper V/Subject Name: Workshop Practices

Subject Code: MEE022C215

L-T-P-C – 0-0-4-2

Credit Units: 02

Scheme of Evaluation: P

Objective:

The objectives of the course are to provide exposure to the students with hands on experience on various basic engineering practices in Civil, Mechanical, Electrical and Electronics Engineering.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Label the various techniques used under mechanical engineering	BT 1
CO 2	Understand the different manufacturing processes which are commonly employed in the industry	BT 2
CO 3	Utilize tools, instruments and techniques learnt to perform basic household chores in terms of house wiring, carpentry etc.	BT 3
CO 4	Experiment using the tools and techniques learnt for various purposes and decide on the best prospect.	BT 4

Detailed Syllabus:

Total Lab Hours for the semester = 40 (4 hours per week)

Minimum 10 Laboratory experiments based on the following-

The lecture sessions will be on the following topics:

- Manufacturing Methods- casting, forming, machining, joining, advanced manufacturing methods.
- CNC machining, Additive manufacturing.
- Fitting operations & power tools.
- Electrical & Electronics.
- Carpentry.
- Plastic moulding, glass cutting.
- Metal casting.
- Welding (arc welding & gas welding), brazing g topics:

And the lab sessions will on the topics:

- Machine shop
- Fitting shop
- Carpentry
- Electrical & Electronics
- Welding shop (Arc welding + Gas welding)
- Casting
- Smithy
- Plastic moulding & Glass Cutting

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
-	2*20 NCH = 40 NCH	20 NCH (Problem Solving, Internship, Seminar, Case Study, Discussion)

Text Books:

1. *Elements of Workshop Technology*, Hajra Choudhury, S K, Hajra Choudhury, A K, 14th Edition, 2007, Mumbai Media Promoters
2. *Manufacturing Technology – I*, Gowri P. Hariharan and A. Suresh Babu, 2008, Pearson Education.

Reference Books:

1. Roy A. Lindberg, *Processes and Materials of Manufacture*”, 4th Edition, 1998, Prentice Hall India,

Additional Readings:

1. <http://mm-coep.vlabs.ac.in/LaserSpotWelding/Theory.html?domain=Mechanical%20Engineering&lab=Welcome%20to%20Micromachining%20laboratory>
2. <http://fab-coep.vlabs.ac.in/exp7/Theory.html?domain=Mechanical%20Engineering&lab=Welcome%20to%20FAB%20laboratory>

Paper VI/Subject Name: English for Technical Writing	Subject Code: CEN022A201
L-T-P-C – 2-0-0-2	Credit Units: 02
	Scheme of Evaluation: T

Objective:

The objectives of the course are to provide learning environment to practice listening, speaking, reading and writing skills, to assist the students to carry on the tasks and activities through guided instructions and materials and to effectively integrate English language learning with employability skills and training.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define the various forms of communication	BT 1
CO 2	Understand basic proficiency in English.	BT 2
CO 3	Develop reading and listening comprehension, writing and speaking skills.	BT 3
CO 4	Analyze the type of communication	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Hours
I	Vocabulary Building	The concept of Word Formation, Root words from foreign languages and their use in English, Acquaintance with prefixes and suffixes from foreign languages in English to form derivatives, Synonyms, antonyms, and standard abbreviations.	10
II	Basic Writing Skills	Sentence Structures, Use of phrases and clauses in sentences, Importance of proper punctuation, creating coherence, organizing principles of paragraphs in documents, Techniques for writing precisely, Subject-verb agreement, Noun-pronoun agreement, Misplaced modifiers, Articles, Prepositions, Redundancies, Clichés	10
III	Writing Practices	Nature and Style of sensible Writing, Describing, Defining 1.3. Classifying, providing examples or evidence, Writing introduction and conclusion, Comprehension, Précis Writing, Essay Writing	10
IV	Oral Communication	Listening Comprehension, Pronunciation, Intonation, Stress and Rhythm, Common Everyday Situations: Conversations and Dialogues, Communication at Workplace, Interviews, Formal Presentations	10
TOTAL			40

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
2*20 NCH = 40 NCH	-	20 NCH (Problem Solving, Internship, Seminar, Case Study, Discussion)

Text Book:

1. *Effective Communication Skills*. Kul Bhushan Kumar, 2022, Khanna Book Publishing
2. *Practical English Usage*, Michael Swan. 1995, OUP

Reference Books:

1. F.T. Wood, *Remedial English Grammar.*, 2007, Macmillan.
2. William Zinsser, *On Writing Well*, 2001, Harper Resource Book.
3. Liz Hamp-Lyons and Ben Heasley, *Study Writing*, 2006,
4. Sanjay Kumar and PushpLata, *Communication Skills*, 2011, Oxford University Press.

Additional Readings:

1. AICTE's Prescribed Textbook: English (with Lab Manual), Khanna Book Publishing Co., https://khannabooks.com/index.php?route=product/product&path=99_105&product_id=480
2. NPTEL Course on English Language for Competitive Exams by Prof. by Aysha Iqbal, IIT, Madras
3. NPTEL Course on Technical English for Engineers by Prof. by Aysha Iqbal, IIT, Madras

Paper VII/Subject Name: Sports and Yoga

Subject Code: CSE022C217

L-T-P-C – 0-0-2-1

Credit Units: 01

Scheme of Evaluation: P

Objective:

The objectives of the course are to make the students understand the importance of sound health and fitness principles as they relate to better health, to expose the students to a variety of physical and yogic activities aimed at stimulating their continued inquiry about Yoga, physical education, health and fitness and to develop among students an appreciation of physical activity as a lifetime pursuit and a means to better health.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Choose the best form of yoga/ exercise for them	BT 1
CO 2	Understand basic skills associated with yoga and physical activities including strength and flexibility, balance and coordination	BT 2
CO 3	Experiment with different forms of yoga to keep oneself physically fit and mentally strong	BT 3
CO 4	Assess current personal fitness levels	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Physical Education, Olympic Movement, Fitness, Wellness & Lifestyle	Meaning & definition of Physical Education. Aims & Objectives of Physical Education. Changing trends in Physical Education, Ancient & Modern Olympics (Summer & Winter), Olympic Symbols, Ideals, Objectives & Values, Awards and Honours in the field of Sports in India (Dronacharya Award, Arjuna Award, Dhayanchand Award, Rajiv Gandhi Khel Ratna Award etc., Meaning & Importance of Physical Fitness & Wellness, Components of Physical fitness, o Components of Health-related fitness, Components of wellness, Preventing Health Threats through Lifestyle Change, Concept of Positive Lifestyle	5
II	Anatomy & Physiology in Physical Education, Sports, Yoga & Postures	Define Anatomy, Physiology & Its Importance, ffect of exercise on the functioning of Various Body Systems. (Circulatory System, Respiratory System, Neuro-Muscular System etc.), Meaning & Importance of Kinesiology & Biomechanics in Physical Edu. & Sports, o Newton’s Law of Motion & its application in sports. o Friction and its effects in Sports, Meaning and Concept of Postures, Causes of Bad Posture. Advantages & disadvantages of weight training. Concept & advantages of Correct Posture. Common Postural Deformities – Knock Knee; Flat Foot; Round Shoulders; Lordosis, Kyphosis, Bow Legs and Scoliosis. Corrective Measures for Postural Deformities	5

III	Yoga & Lifestyle	Meaning & Importance of Yoga, Elements of Yoga, Asanas, Pranayama, Meditation & Yogic Kriyas, yoga for concentration & related Asanas (Sukhasana; Tadasana; Padmasana & Shashankasana) Relaxation Techniques for improving concentration - Yog-nidra, Asanas as preventive measures. Hypertension: Tadasana, Vajrasana, Pavan Muktasana, Ardha Chakrasana, Bhujangasana, Sharasana. Obesity: Procedure, Benefits & contraindications for Vajrasana, Hastasana, Trikonasana, Ardh Matsyendrasana. Back Pain: Tadasana, Ardh Matsyendrasana, Vakrasana, Shalabhasana, Bhujangasana. Diabetes: Procedure, Benefits & contraindications for Bhujangasana, Paschimottasana, Pavan Muktasana, Ardh Matsyendrasana. Asthema: Procedure, Benefits & contraindications for Sukhasana, Chakrasana, Gomukhasana, Parvatasana, Bhujangasana, Paschimottasana, Matsyasana.	5
IV	Training, Planning and Psychology in Sports	Meaning of Training, Warming up and limbering down, Skill, Technique & Style, Meaning and Objectives of Planning. Tournament – Knock-Out, League/Round Robin & Combination. Definition & Importance of Psychology in Physical Edu. & Sports, Define & Differentiate Between Growth & Development, Adolescent Problems & Their Management, Emotion: Concept, Type & Controlling of emotions, Meaning, Concept & Types of Aggressions in Sports. Psychological benefits of exercise. Anxiety & Fear and its effects on Sports Performance. Motivation, its type & techniques. Understanding Stress & Coping Strategies	5
TOTAL			20

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
	1*20 NCH = 20 NCH	10 NCH (Problem Solving, Internship, Seminar, Case Study, Discussion)

Text Books:

1. *Modern Trends and Physical Education*, Ajmer Singh, Gill J.S, Bains J, 4th Edition, 2012, Kalyani Publishers

Reference Books:

1. B.K.S. Iyengar, *Light on Yoga*, 2006, Thorsons

6.4 Detailed Syllabus of 3rd Semester

Paper I/Subject Name: Discrete Mathematics	Subject Code: MAT022C301
L-T-P-C – 3-1-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students learn the concept of mathematical logic, sets, relations, and functions, generating functions and recurrence relations, Graph Theory for solving engineering related problems.

Prerequisites: Concepts of Mathematics I, II

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand the concept of logic, sets, relations and functions to solve problems.	BT 2
CO 2	Apply the concepts learnt to solve computer science related problems.	BT 3
CO 3	Analyze and evaluate the solutions.	BT 4

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Sets, Relations, Functions & Algebraic Structures	Operations and Laws of Sets, Binary, Relation, Partial Ordering Relation, Equivalence Relation, Functions, Inverse and Composite Function, Finite and infinite Sets, Countable and uncountable Sets, Poset, Lattice. The Well-Ordering Principle, The Division algorithm: Prime numbers, The Greatest Common Divisor, The least common multiple, Euclidean Algorithm, The Fundamental Theorem of Arithmetic, Congruence, Euler's phi function. Algebraic Structures with one Binary Operation, Semi Groups, Monoids, Groups, Congruence Relation and Quotient Structures, Free and Cyclic Monoids and Groups, Permutation Groups, Normal Subgroups, Algebraic Structures with two Binary Operation, Rings, Integral Domain and Fields.	13
II	Graph Theory and Combinatorics	Graphs and their properties, Degree, subgraphs, walks, paths and circuits, connected and disconnected graphs, Isomorphism, Eulerian and Hamiltonian graphs, Complete graphs, Bipartite graph, Trees, Properties of trees, Pendant vertex, Distance and Centers, Binary tree, Spanning trees, Planar graphs, Matrix representation of graphs, Chromatic number, Chromatic polynomial, Five colours theorem. Pigeon-hole principle, permutation and combination, Recurrence relations, Generating functions.	20

III	Propositional Logic	Proposition, connectives, tautology, contradiction, logical equivalence, normal forms-DNF, CNF, argument, Validity of argument, fallacy, Rules of Inference, Quantifiers. Boolean Algebra and Boolean Ring, Identities of Boolean Algebra, Duality, Representation of Boolean Function.	20
IV	Probability	Definition of Probability, Classical, Relative Frequency, and Axiomatic Approaches, Basic Terminologies: Sample Space, Events, Outcomes, Types of Events: Mutually Exclusive, Exhaustive, Independent, Dependent, Addition Theorem of Probability, Conditional Probability, Multiplication Theorem of Probability, Bayes' Theorem and Its Applications, Discrete and Continuous Random Variables, Probability Mass Function (PMF) and Probability Density Function (PDF), Expectation, Variance, and Standard Deviation, Common Discrete Distributions, Joint and Marginal Probability, Independent and Dependent Events, Conditional Independence	13
TOTAL			66

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3 * 22 NCH = 66 NCH	2 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *A text book of Discrete Mathematics*, Sarkar S. K., Revised Edition, 2016, S Chand & Co Ltd.

Reference Books:

1. Deo N; *Graph Theory with applications to engineering and computer science*, New Edition, 2009, PHI Learning Private Limited.
2. Chandrasekaran N. and Umapparvathi, *Discrete Mathematics*, Eastern Economic Edition, 2013, PHI
3. *Discrete Mathematics and its Applications*, Rosen, K.H., 6th Edition, 2006, McGraw Hill.
4. Tremblay, J.P. and Manohar, R., *Discrete Mathematical Structures with Applications to Computer Science*, 35th Reprint, 2007, Tata McGraw Hill

Paper II/Subject Name: Data Structure & Algorithms	Subject Code: CSE022C302
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to make the students understand about the data structures, how to implement them in C, their advantages and drawbacks, & how they can be overcome.

Prerequisites: Concepts of Computer Programming

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level

CO 1	Define various data structures used in programming.	BT 1
CO 2	Understand the basic constructs of data structure and its implementation.	BT 2
CO 3	Utilise the appropriate data structures to solve a given problem.	BT 3
CO 4	Analyse and evaluate the data structures used for problem solving	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course content	Hours
I	Linear Data Structure-I	<p>a. Introduction: Why we need data structure? Concepts of data structures: Data and data structure, Abstract Data Type and Data Type. Algorithms and programs, basic idea of pseudo-code. Algorithm efficiency and analysis, time and space analysis of algorithms – order notations.</p> <p>b. Array : Different representations – row major, column major. Sparse matrix - its implementation and usage. Array representation of polynomials.</p> <p>c. Linked List: Singly linked list, circular linked list, doubly linked list, linked list representation of polynomial and applications.</p>	15
II	Linear Data Structure-I	<p>a. Stack and Queue: Stack and its implementations (using array, using linked list applications. Queue, circular queue, dequeuers. Implementation of queue- both linear and circular (using array, using linked list), applications.</p> <p>b. Recursion: Principles of recursion – use of stack, differences between recursion and iteration, tail recursion. Applications - The Tower of Hanoi, Eight Queens Puzzle.</p>	18
III	Non-Linear Data Structures	<p>a. Trees: Basic terminologies, forest, tree representation (using array, using linked list). Binary trees - binary tree traversal (pre-, in-, post- order), threaded binary tree (left, right, full) - non-recursive traversal algorithms using threaded binary tree, expression tree. Binary search tree- operations (creation, insertion, deletion, searching). Height balanced binary tree – AVL tree (insertion, deletion with examples only).</p> <p>b. Graphs: Graph definitions and concepts (directed/undirected graph, weighted/un-weighted edges, sub-graph, degree, cut-vertex/articulation point, pendant node, clique, complete graph, connected components – strongly connected component, weakly connected component, path, shortest path, isomorphism). Graph representations/storage implementations – adjacency matrix, adjacency list, adjacency multi-list. Graph traversal and connectivity – Depth-first search (DFS), Breadth-first search (BFS) – concepts of edges used in DFS and BFS (tree-edge, back-edge, cross-edge, and forward-edge), applications. Minimal spanning tree – Prim’s algorithm (basic idea of greedy methods). B-Trees operation</p>	18
	Searching and Sorting	<p>a. Sorting Algorithms:</p>	15

IV		Bubble sort and its optimizations, insertion sort, shell sort, selection sort, merge sort, quick sort, heap sort (concept of max heap, application – priority queue), radix sort. b. Searching Algorithms: Sequential search, binary search, interpolation search.	
TOTAL			66

Data Structures and Algorithms Lab Syllabus

Detailed Syllabus:

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. Some common programs of C as revision.
2. Programs on Arrays- Traversal, Insertion, Deletion, Polynomial Representation, etc.
3. Programs on Linked List- Creation Insertion, Deletion, Polynomial Representation, etc.
4. Programs on Stacks-Creation, Push Pop, Infix to Postfix Conversion, Evaluation.
5. Programs on Queues-Creation, Insertion, Deletion, etc.
6. Programs on Trees- Binary Tree Creation, Tree Traversal, BST
7. Programs on Searching- Linear Search, Binary Search
8. Programs on Sorting- Bubble Sort, Insertion Sort, Selection Sort, Quick Sort, Merge Sort, Heap Sort.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3 * 22 NCH = 66 NCH	1 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Data Structures Using C*, Reema Thareja, 2nd Edition, 2014, Oxford University Press.

Reference Books:

1. Seymour Lipschutz, *Data Structures*, 1st Edition (reprint) 2017, McGraw Hill Education.
2. Narasimha Karumanchi, *Data Structures and Algorithms Made Easy: Data Structures and Algorithmic Puzzles*, 5th Edition, 2016, Careermonk Publications.
3. Horowitz, Sahni and Anderson-Freed, *Fundamentals of Data Structures in C*, 2nd Edition, 2008, Universities Press.
4. E. Balagurusamy, *Data Structures Using C*, 1st Edition, 2017, McGraw Hill Education.

Paper III/Subject Name: Computer Organization and Architecture	Subject Code: CSE022C303
L-T-P-C – 3-0-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to explain about the machine instructions and basic computer organization and I/O subsystems and pipelining processing

Prerequisites: Fundamental concepts of Digital Logic

Course Outcomes:

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define the different hardware and its working in a Computer Systems in architectural level	BT 1
CO 2	Demonstrate computer architecture concepts related to design of modern processors, memories, and I/O	BT 2
CO 3	Solve problems related to computer Organization and Architecture	BT 3
CO 4	Analyse the performance of commercially available computers in architectural level.	BT 4

Detailed Syllabus:

Modules	Topics	Course Content	Hours
I	Basic organization of computers and machine instructions	Block level description of the functional units as related to the execution of a program; Fetch, decode and execute cycle. Instruction set architectures, Assembly language programming, addressing modes, instruction cycles, registers and storage, addressing modes; discussions about RISC versus CISC architectures; Inside a CPU.	15
II	Information representation	Floating point representation (IEEE 754), computer arithmetic and their implementation; Fixed-Point Arithmetic: Addition, Subtraction, Multiplication and Division, Arithmetic Logic Units control and data path, data path components, design of ALU and data path, controller design; Hardwired and Microprogrammed Control	18
III	Memory Technology	Static and dynamic memory, Random Access and Serial Access Memories, Cache memory and Memory Hierarchy, Address Mapping, Cache updation schemes, Virtual memory and memory management unit.	18
IV	I/O subsystems & Pipeline Processing	Input-Output devices such as Disk, CD-ROM, Printer etc.; Interfacing with IO devices, keyboard and display interfaces; Basic concepts Bus Control, Read Write operations, Programmed IO, Concept of handshaking, Polled and Interrupt-driven I/O, DMA data transfer. Instruction and Arithmetic Pipeline, Pipeline hazards and their resolution, Parallel Processing.	15
TOTAL			66

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning

3 * 22 NCH = 66 NCH	--	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)
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Text Books:

1. *Computer System and Architecture*, Moris Mano, 3rd Edition, 2007, PHI.
2. *Structured Computer Organization*, A. S. Tanenbaum, 5th Edition, 2009, Prentice Hall of India

Reference Books:

1. V. C. Hamacher, Z. G. Vranesic and S. G. Zaky, *Computer Organization*, 5th Edition, 2011, McGraw Hill.
2. J. L. Hennessy and D. A. Patterson, *Computer Architecture: A Quantitative Approach*, 5th Edition, 2011, Morgan Kaufmann.

Paper IV/Subject Name: Digital Logic and System Design	Subject Code: CSE022C304
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to make the students understand the simplification of Boolean expression and how to implement with various gates.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define the different types of circuits in system design	BT 1
CO 2	Understand the concepts of combinational and sequential circuit design	BT 2
CO 3	Apply the concepts learnt to design digital circuits.	BT 3
CO 4	Analyse the outputs produced and behaviour of the different circuits.	BT 4

Detailed Syllabus:

Modules	Topics	Course Content	Hours
I	Fundamental of Digital Electronics & Boolean algebra and its simplification	Review of number system; Position number system – decimal, binary, octal and hexadecimal, number base conversion. Representation of negative binary numbers. Codes – BCD Gray, Excess -3 Digital signal, logic gates: AND, OR, NOT, NOR, EX-OR, EX-NOR Axioms and basic theorem of Boolean algebra. Truth table, logic function and their realization, standard representation	18

		(canonical forms) of logic gates-SOP and POS forms, MIN terms and MAX terms Simplification of logic function: K-map of 2, 3, 4 and 5 variables. Simplification of algebra and by map method. Don't care condition. Quine Mcluskey methods of simplification. Synthesis using AND, OR and INVERT and then to convert to NAND or NOR implementation	
II	Combinational logic circuit design	Combinational logic circuit and building blocks. Binary adders and subtractors. Carry look ahead adder. Encoders, Decoders, Multiplexers, Demultiplexers, Comparators, parity generators, etc. Realization of logic gates functions through decoders and multiplexers.	15
III	Sequential circuits	Flip flops: truth table and state table SR, JK, TD, race around condition, master slave conversion of flip-flops. Sequential shift register, sequence generator. Counter s: asynchronous and d Synchronous generators. Ring counter s and Johnson counter, up. Down counter modulo – N counter. Design of Synchronous sequential circuit.	15
IV	Digital logic families and programmable logic devices	Switching mode operation of PN junction, Bipolar and MOD device Bipolar families: RTL, DTL, DCTL, HTL, TTL, ECL, MOS, and CMOS logic families, Tristate logic. Gate properties fan in, fan out, propagation delay and power delay product. RAM and ROM their uses, SSI, MSI LSI and V LSI devices. Introduction to PLA, PAL TO FPGA and CPLDS, some commonly used digital ICs	18
TOTAL			66

Digital Logic and System Design Lab Syllabus

Detailed Syllabus:

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 08 Laboratory experiments based on the following-

- To realize a transistorized AND Gate
- To realize a transistorized OR Gate
- To realize a transistorized NOT Gate
- To realize a transistorized NAND Gate
- To realize a transistorized NOR Gate
- To verify the truth tables of logic gates using ICs
- Realization of half and full adder
- Realization of half and full subtractor
- Realization of 2:1 and 1:2 DEMUX
- Realization of Encoder and Decoder

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3* 22 NCH = 66 NCH	1 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Digital Logic & Computer Design*, M. Morris Mano, 1st Edition, 2016, Prentice Hall of India.
2. *Digital Principles and Applications*, P. Malvino and D. K. Leach, 8th Edition, 2014, Tata McGraw Hill.

Reference Books:

1. S. Salivahanan and S. Pravin Kumar, *Digital Logic Circuits*, 1st Edition, 2010, Vikas Publishing House.
2. Stephen Brown and Zvonko Vranesic, *Fundamentals of Digital Logic with VHDL Design*, 3rd Edition, 2017, McGraw Hill.
3. Sanjay Sharma, *Digital Electronics: Digital Logic Design*, 1st Edition, 2013, S K Kataria & Sons.
4. Pratima Manhas and Shaveta Thakral, *Digital Logic & Design*, 1st Edition, 2013, S K Kataria & Sons.
5. A Potton, *An Introduction to Digital Logic*, Imort Edition, 2013, Palgrave.

Paper V/Subject Name: Programming with Python	Subject Code: CSE022G306
L-T-P-C - 3-0-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to teach the students about Programming with Python and use it to solve real world problems.

Prerequisites: Fundamentals of Computers

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define semantics and syntax of Typescripts.	BT 1
CO 2	Understand static types and know how to port untyped JavaScript	BT 2
CO 3	Apply the concepts learnt to create Single Page Web Applications (SPA) using React, Typescript and Tailwind CSS.	BT 3
CO 4	Inspect different elements of front-end development	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction to Python	Introduction to Python Programming: Python interpreter/shell, indentation; identifiers and keywords; literals, numbers, and strings; operators (arithmetic operator, relational operator, Boolean operator, assignment, operator, ternary operator and bitwise operator) and expressions	18
II	Programming With Python	Input and output statements, defining functions, control statements (conditional statements, loop control statements, break, continue and pass, exit function.), default arguments,	18

III	Python Functions and Strings	Python Functions, Python Lambda, Python Arrays, Python Classes/Object, Inheritance, Iterator, Polymorphism, Scope, Modules, Dates, Maths, JSON, RegEx, PIP, User Input, Strings	15
IV	Python Modules	Introduction to Numpy, Pandas, SciPy, Django	15
Total			66

Introduction to Python Programming Lab

Detailed Syllabus:

Total Lab Hours for the semester = 48 (4 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. **Hello World Program:**
 - Write a simple Python program to print "Hello, World!" to the console.
 2. **Variable Declaration and Printing:**
 - Practice declaring variables of different types (int, float, string) and printing their values.
 3. **Basic Arithmetic Operations:**
 - Write Python scripts to perform basic arithmetic operations such as addition, subtraction, multiplication, and division.
 4. **Conditional Statements:**
 - Create programs using if-else statements to perform tasks based on certain conditions.
 5. **Loops (for and while):**
 - Practice writing for and while loops to iterate over sequences or execute code repeatedly.
 6. **Lists and List Operations:**
 - Explore lists in Python and perform operations like appending, removing, and accessing elements.
- Level: Intermediate**
7. **Functions:**
 - Define and call functions to encapsulate reusable code blocks. Practice passing arguments and returning values from functions.
 8. **String Manipulation:**
 - Work on tasks involving string manipulation, such as concatenation, slicing, and searching.
 9. **File Handling:**
 - Write Python scripts to read from and write to files. Practice handling exceptions during file operations.
 10. **Dictionaries and Sets:**
 - Experiment with dictionaries and sets in Python. Perform operations like adding, removing, and accessing elements in dictionaries and sets.
 11. **Object-Oriented Programming (OOP) Concepts:**
 - Introduce students to OOP concepts like classes, objects, inheritance, and polymorphism. Have them implement simple classes and explore inheritance hierarchies.
 12. **Exception Handling:**
 - Practice handling exceptions using try-except blocks to gracefully manage errors in Python programs.
 13. **Data Structures and Algorithms:**
 - Implement common data structures (e.g., stacks, queues, linked lists) and algorithms (e.g., sorting, searching) using Python.
 14. **Regular Expressions:**
 - Introduce regular expressions and their usage in Python for pattern matching and text processing tasks.
 15. **Modules and Packages:**
 - Explore the concept of modules and packages in Python. Have students create their own modules and packages and import them into other scripts.

16. GUI Programming with Tkinter:

- Introduce GUI programming using Tkinter. Have students create simple graphical user interfaces (GUIs) for basic applications.

National Credit Hours		
Lecture/ Tutorial	Practicum	Experiential Learning
3*22 NCH = 66 NCH	--	3*8 = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Project)

Textbooks:

1. Guttag, J.V. (2016). Introduction to computation and programming using Python. 2nd edition. MIT Press.

Reference Books:

1. Kamthane, A. N., & Kamthane, A.A. (2017) Programming and Problem Solving with Python, McGraw Hill Education.
2. Liang, Y. D. (2013). Introduction to Programming using Python. Pearson Education.

6.5 Detailed Syllabus of 4th Semester

Paper I/Subject Name: OOP using C++	Subject Code: CSE022C401
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to make the students understand how C++ improves C with object-oriented features and to explain problem solving and programming skills in C++ with extensive programming projects.

Prerequisites: Fundamentals of Computer Programming

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define and understand the basic concepts of OOP.	BT 1 & 2
CO 2	Apply the concepts learnt to write efficient programs in C++.	BT 3
CO 3	Analyze a problem and construct a C++ program that solves it.	BT 4
CO 4	Assess a C++ program and describe ways to improve it.	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction	Introduction, Need, Characteristics, Difference between POP and OOP, Basic concepts of OOP, Features, Applications of OOP. Revision of topics like data types, keywords, identifiers, tokens, reference variables, different operators, conditional and loop control structures.	15
II	Classes and Objects	Definition of class, object, Difference between class and structure, class definitions, member functions, access specifiers. Objects Dynamic Creation and initialization, Passing and Returning objects, Object assignment and array of objects. Constructors Types, Destructors, Nesting member function, Private member function , Inline functions. Static class members, Function prototyping, Call by reference, Return by reference, Default Argument, Friend functions, this pointer.	18
III	Inheritance and Polymorphism	Types of Inheritance; Base and Derived classes, Syntax of derived classes, access to the base class; Types of Inheritance, Multiple inheritance, Virtual Base classes, Constructors and Destructors in Inheritance, Container classes, Abstract Classes.	18

		Polymorphism: Compile time(Early/Static binding), Overloading functions and operators,Overloading new and delete operators, Run time polymorphism(Late/Dynamic Binding), Virtual functions, Pure Virtual functions, Virtual Destructors, Review of Virtual base classes,	
IV	Templates, Exception and File Handling	Templates–Uses, Generic classes, Class templates, Function templates, Advance templates. Examples. Exception handling-Advantages, Try catch and throw clauses, Examples,Manipulators, different examples of manipulators. Pointer types-uses; Dynamic memory allocation techniques, garbagecollection, Linked list, generic pointers; FilesOpen, Close, Read and Write; File attributes, File management	15
TOTAL			66

OOP using C++ Lab Syllabus

Detailed Syllabus:

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. Write a C++ program to display "HELLO WORLD".
2. Write a C++ program that will ask the temperature in Fahrenheit and display in Celsius
3. Write a C++ program to print the following output using forloop.


```

1
2 2
3 3 3
4 4 4 4
```
4. Write a C++ program to reverse a number using do-whileloop
5. Write a C++ program to find out the factorial of a number using while loop
6. Write a C++ program to read an integer array and display it.
7. Write a C++ program to read a character array and display it.
8. Write a C++ program to find out the maximum of three number using if-elsestatement
9. Write a C++ program to implement the concept of static data member in class.
10. Write a C++ program to implement the concept of static function in class.
11. Write a C++ program using function with default argument.
12. Write a C++ program to illustrate the use of objects as function arguments (which performs the addition of time in the hour and minutes format)
13. Write a C++ program to illustrate the use of friend function.
14. Write a C++ program to illustrate how an object can be created (within a function) and returned to another function
15. Write a C++ program to illustrate the use of constructors and destructors.
16. Write a C++ program to illustrate the use of copy constructor.
17. Write a C++ program to implement single inheritance (private/public)
18. Write a C++ program to implement multilevel inheritance
19. Write a C++ program to implement multiple inheritances.
20. Write a C++ program to illustrate the use of virtual base class.
21. Write a C++ program to overload unary minus operator
22. Write a C++ program to overload binary „+“ operator
23. Write a C++ program to illustrate how an operator can be overloaded using friend function.
24. Write a C++ program to illustrate the use of run time polymorphism.
25. Write a C++ program to swap two variable using function template
26. Write a C++ program to implement try(), catch(), throw()function.
27. Write a C++ program to implement this pointer
28. Write a C++ program to illustrate the use of pointers to derived objects

29. Write a C++ program to illustrate the use of virtual function
30. Write a C++ program to open and close a file using open(), close() function
31. Write a C++ program to illustrate the use of read(), write() function

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3* 22 NCH = 66 NCH	1 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Object Oriented Programming With C++*, E. Balaguruswamy, 4th Edition, 2011, Tata McGraw Hill.
2. *C++, The Complete Reference*, Herbert Schildt, 4th Edition, 2017, McGraw Hill Education.

Reference Books:

1. Deital And Deital, *C++ How To Program*, 9th Edition, 2016, Pearson Education India.
2. R. Lafore, *Object Oriented Programming In Turbo C++*, 4th Edition, 2013, Galgotia, New Delhi

Paper II/Subject Name: Database Management Systems	Subject Code: CSE022C402
L-T-P-C - 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to make the students learn about databases and the process of designing and constructing data models.

Prerequisites: C/C++, Concepts of Data Structures.

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define and understand the basic concepts and applications of database systems	BT 1 & 2
CO 2	Apply the basic concepts of MySql and write queries using it.	BT 3
CO3	Analyze the designed database for normalization.	BT 4
CO 4	Evaluate the process of transaction processing and concurrency control	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Basic Concepts	Purpose of database systems-Components of DBMS –DBMS Architecture-Three Tier Architecture, and Data Independence-Data modelling -Entity Relationship Model and Diagram, Relational –Network-Hierarchical and object	15

		oriented models-Data Modelling using the Entity Relationship Model.	
II	Structure of Relational Databases	Relational databases –relational algebra-relational calculus, tuple and domain calculus. Data definition with SQL, insert, delete and update statements in SQL –views –data manipulation with SQL. assertions –triggers, Cursors	18
III	Database Design	Design guidelines–Relational database design –Integrity Constraints –Domain Constraints-Referential integrity – Functional Dependency-Normalization using Functional Dependencies, Normal forms based on primary keys-general definitions of Second and Third Normal Forms. Boyce-Codd Normal Form–Multi-valued Dependencies and Forth Normal Form –Join Dependencies and Fifth Normal Form –Pitfalls in Relational Database Design, Properties of Relational Decomposition, Dependency Preserving Property, Lossless Non-Additive Join Property, Testing Relational Decompositions for non-additive and dependency preserving properties.	18
IV	Introduction to Transaction and Query Processing	Transaction and System Concepts-Desirable properties of Transactions-Schedules and Recoverability-Serializability of Schedules -Concurrency Control–Data Storage Indexing and Query processing and Optimization MySQL case study: The basic structure of the MySQL system database structure and its manipulation in MySQL -storage organization in MySQL -Programming in PL/SQL-Cursor in PL/SQL	15
TOTAL			66

Database Management Systems Lab Syllabus

Detailed Syllabus:

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 10 Laboratory experiments based on the following-

1. Programs to understand the functionality and limitations of file system.
2. Consider the following relational schema
Employee (Emp_no, Name, Salary, design, dept_id, DOJ)
Department (Dept_id, DName, loc, DOE)
 - a. Display the name of the employees working in marketing dept.
 - b. Display the details of the employee joined in the month of July.
 - c. Display the details of the employee who gets maximum salary.
 - d. Count the no of employees in each department
3. Consider the following relational schema
Student (Rollno, Name, Address, DOB, C_id)
Course (C_id, Cname, Dur, Fees)
 - a. Display rollno,name,cname,fees of each student
 - b. Count the no of students in each course
4. Consider the following relational schema
Books(book_id,b_name,author,purchase_date,cost)
Members(member_id,m_name,address,phone,birthdate)
Issue_return(book_id,member_id,issue_date,return_date)
 - a. Find the author of the books that have not been issued.

- b. Display the member_id and no of books issued to that (Assume that if a book in Issue_Return relation does not have a return_date then it is issued)
 - c. Find the book that has been issued the minimum no of times.
 - d. Display the names and author of the books that have been issued at any time to a member whose name begins with "Ra".
 - e. Display the name and Cost of those books that have been issued to any member whose date of birth is less than 01-01-1989 but not been issued to any member having the birth date equal to or greater than 01-01-1989.
5. Consider the following relational schema
 Student(name,phone,dob,s_id)
 Course(c_id,cname,credit,teacher_id)
 Result(s_id,c_id,mark)
 - a. Find the name of the students whose results are not declared in any course
 - b. Find the teachers who are teaching more than one course
 - c. Display the name and marks of those students who were born before 1-1-1989 and score more than 80 marks in any course
 - d. Find the details of students securing pass marks in more than 3 course
 - e. Find the total no of credits earned by a students whose id is 10.
 - f. Find name of the students who got maximum overall marks.
 - g. Display the name and marks of those students who scored more than 80 marks in any subject.
 - h. Find the details of the students securing less than 30 marks in more than 3 subjects.
6. Consider the following relational schema
 Customer(C_id, Name , Address)
 Item(i_code , Name , Price)
 Purchase (P_id ,C_id , I_code, qty , pdate)
 - a. Find the name of the customer who has done maximum purchase.
 - b. Display the name of the item that has been purchased maximum no of times in the month of Feb.
 - c. Display the name of the customer who didn't purchase any item.
7. Create three triggers (insert, delete and update) on emp table so that:
 - a. Whenever a new record is inserted then the emp_id and date of insertion is stored in another table called new_rec.
 - b. Whenever a record is deleted the emp_id and date of deletion is stored in another table called old_rec.
 - c. Whenever employee's salary is updated the emp_id , old salary and updated salary is stored in another table called update_info.
8. Write a procedure to accept a emp_id and display the employee details.
9. Write a procedure to accept a emp_id and return the employee salary.
10. Given,
 Emp(emp_no,name,salary,supervisor_no,dept_code)
 Dept(dept_code, dept_name)
 - a. employees who get more salary than their supervisor
 - b. Department name and total number of employees in each Department.
 - c. Name and department of employee(s) who earn maximum salary.
11. Programs on Views and Cursors

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3* 22 NCH = 66 NCH	1 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Fundamentals of Database System*, Elmasri and Navathe, 7th Edition, 2016, Pearson Education Asia

2. *Database System Concepts*, Henry F Korth, Abraham Silberschatz, 6th Edition, 2013, Mc Graw Hill.
3. *DataBase Management System*, Paneerselvam, 2nd Edition, 2011, PHI Learning

Reference Books:

1. C. J. Date, *An Introduction to Database Systems*, 8th Edition, 2003, Pearson Education Asia
2. Bibin C. Desai, *An Introduction to Database Systems*, Revised Edition, 2012, Galgotia Publications

Paper III/Subject Name: Formal Language and Automata Theory	Subject Code: CSE022C403
L-T-P-C – 3-1-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to impart knowledge on regular grammars, regular expressions and to teach about the basics of parsing and ambiguity.

Prerequisites: Fundamentals of Set Theory

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	List and understand the utility and importance of Automata Theory as the basis of all computer science languages design	BT 1 & 2
CO 2	Construct minimized sample automata and grammars of context free languages	BT 3
CO3	Analyze the power and limitation of a computer and solve the problems using formal language	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction	Basics of Strings and Alphabets, DFA, transition graphs, regular languages, non-deterministic FA, equivalence of DFA and NDFA	15
II	Grammars	Regular grammars, regular expressions, equivalence between regular languages, properties of regular languages, pumping lemma.	18
III	Deterministic and Non-Deterministic PDA	Leftmost and rightmost derivation, parsing and ambiguity, ambiguity in grammar and languages, normal forms. NDPDA, DPDA, context free languages and PDA, comparison of deterministic and non-deterministic versions, closure properties, pumping lemma for CFL	18
IV	Turing Machine	Turing Machines, variations, halting problem, PCP Chomsky Hierarchy Manipulators, different examples of manipulators; Pointer types- uses; Dynamic memory allocation techniques - garbage collection, Linked list,	15

		generic pointers; Files- Open, Close, Read and Write; File attributes, File management	
TOTAL			66

Credit Distribution		
Lecture/ Tutorial	Practicum/ Tutorial	Experiential Learning
3* 22 NCH = 66 NCH	1 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *An Introduction to Formal Languages and Automata*, Peter Linz, 3rd Edition, 2010, Narosa Publishers

Reference Books:

1. J. E. Hopcroft and J. D. Ullman, *Introduction to Automata Theory, Languages & Computation*, 3rd Edition, 2006, Narosa
2. J. C. Martin, *Introduction to Languages and The Theory of Computation*, 3rd Edition, 2009, McGraw Hill International Edition.

Paper IV/Subject Name: Microprocessor	Subject Code: CSE022C404
L-T-P-C – 2-0-2-3	Credit Units: 03
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to teach about the architecture, design aspects of I/O of and Memory Interfacing circuits of 8086 microprocessor and 8051 microcontroller.

Prerequisites: Concepts of Digital Logic and Operating Systems

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand the basic concepts of microprocessor and microcontroller.	BT 2
CO 2	Apply the concepts learnt to design and implement programs on 8086 microprocessors, I/O and Memory Interfacing circuits and 8051 microcontroller-based systems.	BT 3

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
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I	8086 Microprocessor	Introduction to 8086 – Microprocessor architecture – Addressing modes - Instruction set and assembler directives – Assembly language programming – Modular Programming - Linking and Relocation - Stacks - Procedures – Macros – Interrupts and interrupt service routines – Byte and String Manipulation.	11
II	8086 System Bus Architecture	8086 signals – Basic configurations – System bus timing – System design using 8086 – IO programming – Introduction to Multiprogramming – System Bus Structure - Multiprocessor configurations – Coprocessor, Closely coupled and loosely Coupled configurations – Introduction to advanced processors	11
III	I/O Interfacing	Memory Interfacing and I/O interfacing - Parallel communication interface – Serial communication interface – D/A and A/D Interface - Timer – Keyboard /display controller – Interrupt controller – DMA controller – Programming and applications Case studies: Traffic Light control, LED display , LCD display, Keyboard display interface and Alarm Controller.	11
IV	8051 Microcontroller	Architecture of 8051 – Special Function Registers(SFRs) - I/O Pins Ports and Circuits - Instruction set - Addressing modes - Assembly language programming. Programming 8051 Timers - Serial Port Programming - Interrupts Programming – LCD & Keyboard Interfacing - ADC, DAC & Sensor Interfacing - External Memory Interface- Stepper Motor and Waveform generation.	11
TOTAL			44

Microprocessor Lab Syllabus

Detailed Syllabus:

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 10 Laboratory experiments based on the following-

EXPERIMENT NO.	AIM OF THE EXPERIMENT	HOURS
1	Introduction to MASM and TASM. Assembling and executing the programs.	3
2	Programs involving data transfer instructions a) Byte and word data transfer in different addressing mode b) Block move with overlap and without overlap c) Block exchange	3
3	Programs involving arithmetic and logic operation on signed and unsigned multi byte numbers a) 16-bit addition and subtraction b) 32 addition and subtraction c) 16-bit multiplication of signed and unsigned numbers	3

	d) 8-bit division of signed and unsigned numbers e) 16-bit division of signed and unsigned numbers	
4	Code conversions a) Converting BCD into ASCII b) Binary to BCD c) BCD to binary	3
5	Program involving string manipulation a) String reversal b) Comparison of two strings c) Program to search for a character in a string d) Program to check for a palindrome	3
6	Programs involving branch / loop instructions a) Program to find largest and smallest in a series. b) Program to sort the numbers in ascending/ descending order. c) Addition of n numbers	3
	Total	18

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
2* 22 NCH = 44 NCH	1 * 15 NCH = 30 NCH	8 * 2 NCH = 26 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Microcomputer Systems: The 8086 / 8088 Family - Architecture, Programming and Design*, Yu-Cheng Liu, Glenn A.Gibson, 2nd Edition, 2007, Prentice Hall of India,
2. *The 8051 Microcontroller and Embedded Systems: Using Assembly and C*, Mohamed Ali Mazidi, Janice Gillispie Mazidi, Rolin McKinlay, 2nd Edition, 2011, Pearson Education.

Reference Books:

1. Douglas V.Hall, *Microprocessors and Interfacing, Programming and Hardware*, 2nd Edition, 2012, TMH

Paper VI/Subject Name: Fundamentals of Web Design	Subject Code: CSE022G306
L-T-P-C – 3-0-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to enable the students to build a robust foundation for computational thinking and make them learn client-side web development.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Define basic building and design blocks of an website.	BT 1
CO 2	Understand the basic characteristics and concepts of web development.	BT 2
CO 3	Build static web pages and manipulate data using JavaScript and work with the HTML Canvas	BT 3
CO 4	Analyse and evaluate websites in terms of its design and basic processing at the client side.	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction to Web and creating website	The Internet: Client & Server, IP address and URL, The World Wide Web (WWW), Installing Visual Studio Code, Installing the Prettier VSCode extension, Install Ubuntu in Windows, using WSL, Install Ubuntu using virtual machine software, making and hosting website. Introduction to HTML tags, Looking inside websites using "Inspect Element"	15
II	Styling and Working with Strings	Working with modern HTML and CSS to produce an attractive, informative multi-page website based on the client's requirements, Creating a multipage website using HTML5, Control the look of a website using CSS, Formating a web page to display complex information, Adding graphical elements and maps to a website, Implement web forms to capture user input, Testing a website for compliance with standards and to ensure that it works with a range of browsers, Implementation of CSS using Bootstrap, Styling and Working with Strings: Introduction to strings, Joining strings together, Switching to the VSCode editor: Putting HTML and JS together, Adding comments to HTML and JS, Find the length of a string, Search for a string inside another string, String equality comparison, Sort a collection of strings, Split strings by a pattern,	18
III	Functions	Numbers, Booleans, Objects and Arrays, Number Data Type, Numbers Boolean Data Type, Boolean - comparisons and logical operations, Object Literals - create, read & update + nesting objects, Arrays - handling ordered values, Functions: Explicitly return a value from a function, Passing a function as an argument , introduction to Firebase.	15
IV	Advanced Techniques of Javascript	Iterating over Arrays: Iterating over an array using the for Each method, Generate an HTML list from an array, Using the index of the array value during iteration, Nested Array iteration, Transforming Arrays, Generate an HTML list from an array using the map function, Using index of array value with map, Transforming Nested Arrays, Filtering Arrays: Filter an array based on some criteria, A minimal UI for filtering flight search results, Use the index of the array value with filter, Building a game with Canvas,HTML canvas element, introduction to AJAX, JSON, RESTful API.	18
Total			66

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3*22 NCH = 66 NCH	-	3*8 = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Project)

Text Book:

1. *Internet and World Wide Web How to program*, Deitel H.M. and Deitel P.J, 4th Edition, 2012, Pearson International, New Delhi
2. *Web Technology*, Gopalan N.P. and Akilandeswari J., 2nd Edition, 2014, Prentice Hall of India, New Delhi.
3. *Java How to Program*, Paul Dietel and Harvey Deitel, 8th Edition, 2014, Prentice Hall of India, New Delhi

Reference Books:

1. Uttam K. Roy, *Web Technologies*, 2010, Illustrated Oxford University Press.
2. Godbole A. S. & Kahate A., *Web Technologies*, 2nd Edition, 2006, TMH, New Delhi.

6.6 Detailed Syllabus of 5th Semester

Paper I/Subject Name: Operating Systems	Subject Code: CSE022C501
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to make the students understand the fundamental concepts and design of operating systems, apply principles of concurrency, synchronization, and deadlock in operating systems.

Prerequisites: Computer Programming, Computer Architecture & Organization

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and illustrate the role and responsibilities of an operating system, system calls, kernel vs. user mode, etc.	BT 1 & 2
CO 2	Apply process scheduling algorithms (FCFS, SJF, RR, etc.) to compute performance metrics.	BT 3
CO 3	Analyze synchronization problems and solutions like semaphores, monitors, and deadlock.	BT 4
CO 4	Evaluate different memory management strategies and their impact on performance.	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Operating Systems Overview	Introduction and history of Operating systems, structure and operations; processes and files. Computer System Overview - Basic Elements, Instruction Execution, Interrupts Memory Hierarchy, Cache Memory, Direct Memory Access, Multiprocessor and Multicore Organization. Operating system overview -objectives and functions, Evolution of Operating System.- Computer System Organization- Operating System Structure and Operations- System Calls, System Programs, OS Generation and System Boot	15
II	Process Management And Concurrency Control	Processes -Process Concept, Process Scheduling, Operations on Processes, Interprocess Communication; Threads- Overview, Multicore Programming, Multithreading Models; Thread and SMP Management. Process Synchronization – Critical Section Problem, Mutex Locks, Semaphores, Monitors; CPU Scheduling and scheduling algorithms.	18

		Deadlocks- Shared resources, resource allocation and scheduling, resource graph models, deadlock detection, deadlock avoidance, deadlock prevention algorithms	
III	Storage Management	Memory Management requirements, Memory partitioning: Fixed and Variable Partitioning, Memory Allocation: Allocation Strategies (First Fit, Best Fit, and Worst Fit), Fragmentation, Swapping, and Paging. Segmentation, Demand paging, Virtual Memory: Concepts, management of VM, Page Replacement Policies (FIFO, LRU, Optimal, Other Strategies), Thrashing. 32 and 64 bit architecture Examples; Allocating Kernel Memory, OS Examples	18
IV	I/O and File Systems	I/O Devices, Organization of I/O functions, Operating System Design issues, I/O Buffering, Overview of mass storage structure- disks and tapes. Disk structure – accessing disks, Swap Space. Disk Scheduling (FCFS, SCAN, C-SCAN, SSTF), RAID, Disk Cache. Disk Protection– Goals, Principles, Domain. File System Interface: File Concepts – Attributes – operations – types – structure – access methods. File system mounting. Protection. File system implementation. Directory implementation – allocation methods. Free space Management.	15
TOTAL			66

Operating Systems Lab Syllabus

Detailed Syllabus:

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. Basic Linux Commands and Overview.
2. Write Shell Script for followings
 - To find the global complete path for any file.
 - To broadcast a message to a specified user or a group of users logged on any terminal.
 - To copy the file system from two directories to a new directory in such a way that only the latest file is copied in case there are common files in both the directories.
 - To compare identically named files in two different directories and if they are same, copy one of them in a third directory
 - To delete zero sized files from a given directory (and all its sub- directories).
 - To display the name of those files (in the given directory) which are having multiple links.
 - To display the name of all executable files in the given directory.
 - Write a script to display the date, time and a welcome message (like Good Morning etc.). The time should be displayed with “a.m.” or “p.m.” and not in 24 hours notation.
 - Write a script to display the directory in the descending order of the size of each file.
3. Implementation of System Calls.
4. Implementation of FCFS (First Come First Serve) CPU Scheduling.
5. Implementation of SJF (Shortest Job First) CPU Scheduling.
6. Implementation of Round Robin (RR) CPU Scheduling.
7. Implementation of Priority CPU Scheduling Algorithm.
8. Implementation of FIFO Replacement Algorithm.

9. Implementation of Optimal Page Replacement Algorithm.
10. Implementation of LRU Page Replacement Algorithm by Stack method
11. Implement the producer-consumer problem using threads.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3* 22 NCH = 66 NCH	1 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Operating System Concepts*, Abraham Silberschatz, Peter Baer Galvin and Greg Gagne, 9th Edition, 2012, John Wiley and Sons Inc.

Reference Books:

1. William Stallings, *Operating Systems – Internals and Design Principles*, 7th Edition, 2011, Prentice Hall.
2. Andrew S. Tanenbaum, *Modern Operating Systems*, 2nd Edition, 2001, Addison Wesley.
3. D M Dhamdhare, *Operating Systems: A Concept-Based Approach*, 2nd Edition, 2007, Tata McGraw-Hill Education.

Paper II/Subject Name: Computer Based Numerical and Statistical Techniques Subject Code: CSE022C502		
L-T-P-C – 3-0-2-4	Credit Units: 04	Scheme of Evaluation: TP

Objective:

The objectives of the course are to make the students learn Understand the basic concepts of numerical methods and statistical techniques, apply statistical tools to analyze and interpret data, use computational software/tools to implement numerical and statistical methods.

Prerequisites: Mathematics-I, Mathematics-II, Computer Programming

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Explain and understand various numerical and statistical techniques and their applications.	BT 1 & 2
CO 2	Apply numerical methods to solve algebraic and differential equations.	BT 3
CO3	Analyze numerical accuracy and error propagation in algorithms.	BT 4
CO 4	Evaluate statistical methods to interpret and draw conclusions from data.	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Numerical Methods-I	Errors in numerical computation: Absolute, relative, percentage error, round-off error. Root finding methods: Bisection, Newton-Raphson, and Secant methods. Solution of linear algebraic equations: Gauss elimination, Gauss-Seidel, and LU decomposition. Applications and convergence analysis.	18
II	Numerical Methods-II	Interpolation: Newton's forward and backward interpolation, Lagrange interpolation. Numerical differentiation and integration: Trapezoidal rule, Simpson's 1/3rd rule. Solution of ordinary differential equations: Euler's method, Runge-Kutta method.	15
III	Statistical Methods-I	Descriptive statistics: Mean, median, mode, standard deviation, variance. Correlation and regression analysis. Curve fitting: Least squares method for linear and quadratic models.	18
IV	Statistical Methods-II	Probability distributions: Binomial, Poisson, and Normal distributions. Hypothesis testing: Z-test, t-test, chi-square test, ANOVA (one-way). Introduction to statistical packages and tools (e.g., R, Python, Excel).	15
TOTAL			66

Computer Based Numerical and Statistical Techniques Lab Syllabus

Detailed Syllabus:

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 10 Laboratory experiments based on the following-

1. Program to find roots of equations using:
 - Bisection method
 - Newton-Raphson method
 - Secant method
2. Solve system of linear equations using:
 - Gauss Elimination method
 - Gauss-Seidel Iterative method
 - LU Decomposition
3. Interpolation using:
 - Newton's Forward and Backward methods
 - Lagrange Interpolation
4. Numerical integration using:
 - Trapezoidal Rule
 - Simpson's 1/3rd Rule
5. Solve Ordinary Differential Equations using:
 - Euler's Method
 - Runge-Kutta (4th order) Method
6. Descriptive statistics: Mean, Median, Mode, Standard Deviation, Variance
7. Correlation and Linear Regression: Compute Pearson correlation coefficient, Fit a linear regression line using least squares
8. Compute and plot: Binomial, Poisson, and Normal distributions
9. Hypothesis testing using: Z-test, t-test, and chi-square test
10. One-way ANOVA for comparing multiple groups

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning

3* 22 NCH = 66 NCH	1 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)
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Text Books:

1. *Introductory Methods of Numerical Analysis*, S.S. Sastry, 5th Edition, 2012, PHI
2. *Numerical Methods for Engineers*, Steven C. Chapra & Raymond P. Canale, 6th Edition, 2009, Mc Graw Hill.
3. *Probability and Statistics for Engineers*, Jay L. Devore, Paneerselvam, 8th Edition, 2012, Cengage Learning

Reference Books:

1. Richard L. Burden & J. Douglas Faires, *Numerical Analysis*, 9th Edition, 2010, Cengage Learning
2. Douglas C. Montgomery & George C. Runger, *Applied Statistics and Probability for Engineers*, 6th Edition, 2016, Wiley

Paper III/Subject Name: Design and Analysis of Algorithms	Subject Code: CSE022C503
L-T-P-C – 3-0-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to enable the students analyze performance of algorithms and solve problems using algorithm design methods such as the greedy method, divide and conquer, dynamic programming, backtracking and branch and bound.

Prerequisites: Concepts of Data Structures and Basic Mathematics

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Examine and understand the performance of algorithm.	BT 1 & 2
CO 2	Apply different designing methods for development of algorithms to realistic problems, such as divide and conquer, greedy and etc.	BT 3
CO 3	Analyze and evaluate algorithms to improve their efficiency.	BT 4 & 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction and Divide and Conquer	Algorithm, Psuedo code for expressing algorithms, Performance Analysis-Space complexity, Time complexity, Asymptotic Notation- Big oh notation, Omega notation, Theta notation and Little oh notation, Probabilistic analysis, Amortized analysis. Master's Theorem	15

II	Searching and Traversal Techniques	Efficient non - recursive binary tree traversal algorithm, Disjoint set operations, union and find algorithms, Spanning trees, Graph traversals - Breadth first search and Depth first search, AND / OR graphs, game trees, Connected Components, Bi - connected components. Disjoint Sets- disjoint set operations, union and find algorithms, spanning trees, connected components and bi-connected components.	18
III	Types of Problem Solving Techniques	Greedy Method: General method, applications - Job sequencing with dead lines, 0/1 knapsack problem, Minimum cost spanning trees, Single source shortest path problem. Dynamic Programming: General method, applications-Matrix chain multiplication, Optimal binary search trees, 0/1 Knapsack problem, All pairs shortest path problem, Travelling sales person problem, Reliability design. Backtracking: General method, applications-n-queen problem, sum of subsets problem, graph coloring, Hamiltonian cycles. Branch and Bound: General method, applications - Travelling sales person problem, 0/1 knapsack problem- LC Branch and Bound solution, FIFO Branch and Bound solution	18
IV	NP-Hard and NP-Complete Problems	NP-completeness – Polynomial time verification – Theory of reducibility – Circuit satisfiability - NP-completeness proofs – NP-complete problems: Vertex cover, Hamiltonian cycle and Traveling Salesman problems – Approximation Algorithms – Approximation algorithms to vertex-cover and traveling salesman problems.	15
TOTAL			66

Credit Distribution		
Lecture/ Tutorial	Practicum/ Tutorial	Experiential Learning
3* 22 NCH = 66 NCH	-	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *An Introduction to Formal Languages and Automata*, Peter Linz, 3rd Edition, 2010, Narosa Publishers

Reference Books:

1. J. E. Hopcroft and J. D. Ullman, *Introduction to Automata Theory, Languages & Computation*, 3rd Edition, 2006, Narosa
2. J. C. Martin, *Introduction to Languages and The Theory of Computation*, 3rd Edition, 2009, McGraw Hill International Edition.

Paper IV/Subject Name: Data Communication

Subject Code: CSE022C504

L-T-P-C – 3-0-0-3

Credit Units: 03

Scheme of Evaluation: T

Objective:

The objectives of the course are to teach about the fundamental principles and models of data communication, apply knowledge of modulation, multiplexing, and switching techniques, etc.

Prerequisites: Concepts of Computer Fundamentals, Digital Logic and Design.

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and explain the basic components and types of data communication systems and data transmission concepts.	BT 1 & 2
CO 2	Apply error detection and correction techniques such as CRC and Hamming code.	BT 3
CO 3	Analyze data link layer protocols such as HDLC, Stop-and-Wait, and Sliding Window	BT 4
CO 4	Evaluate performance issues in flow control, multiplexing, and switching techniques.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction	Introduction to Computer network, Networks: classification and components, Layered architecture of a network software, OSI and TCP/IP model. Data Transmission: Communication model- Simplex, half duplex and full duplex transmission - Periodic Analog signals: Sine wave, phase, wavelength, time and frequency domain, bandwidth – Digital Signals; Digital data Transmission:- Analog & Digital data, Analog & Digital signals, Analog & Digital transmission – Transmission Impairments: Attenuation, Delay distortion, Noise – Channel capacity:	18
II	Signal Analysis	Introduction to Signal and its Classification. System and its Basic Properties, Spectral Analysis of a Signal; Signal Bandwidth. Transmission media - Guided Transmission Media: Twisted pair, Coaxial cable, optical fiber, Wireless Transmission, Terrestrial microwave, Satellite microwave. Wireless Propagation: Ground wave propagation, Sky Wave propagation, LoS Propagation.	15
III	Data Encoding and Multiplexing	Baseband Communication: Data Encoding and Modulation, Analog Modulation: AM, FM and PM, Pulse Modulation System: PAM and PWM. Digital Modulation: ASK, FSK, PSK and QAM Multiplexing and its Application: Frequency Division Multiplexing, Wavelength Division Multiplexing, Time Division Multiplexing, Spread Spectrum.	15

IV	Switching and Information Theory and Coding	Switching: Switching and its Application, Circuit Switching and Packet Switching, Datagram Switching and Virtual Circuit Switching, X.25, Frame Relay and ATM. Introduction to Information Theory and Average Information Source Coding: Huffman Coding, Error Detection and Correction Codes, Hamming Distance, Linear Block Coding, Cyclic Codes, CRC, Convolution Codes	18
TOTAL			66

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3* 22 NCH = 66 NCH	--	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Data Communications and Networking*, Forouzan B. A., 4th Edition, 2007, Tata McGraw Hill.

Reference Books:

1. Tanenbaum A. S. and D. Wetherall, *Computer Networks*, 5th Edition, 2013, Pearson Education.
2. William Stallings, *Data and Computer Communication*, 9th Edition, 2011, Pearson Education, Inc.

Paper V/Subject Name: Principles of Management and Organizational Behavior	Subject Code: BSA022C505
L-T-P-C - 3-0-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students understand about the principles of management and their application to the functioning of an organization.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand the managerial functions like planning, and have same basic knowledge on international aspect of management	BT 2
CO 2	Build the ability to direct, leadership and communicate effectively	BT 3
CO 3	Analyze the behavior of individuals and groups in organizations in terms of the key factors that influence organizational behavior.	BT 4
CO 4	Assess the potential effects of organizational-level factors (such as structure, culture and change) on organizational behavior	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction To Management and Organizations	Definition of Management – Science or Art, Manager vs. Entrepreneur, types of managers, managerial roles and skills. Evolution of Management-Scientific, human relations, system and contingency approaches, Types of Business organization, Sole proprietorship, partnership, company public and private sector enterprises, Organization culture and Environment, Current trends and issues in Management.	18
II	Planning and Decision Making	Nature and purpose of planning, planning process, types of planning, objectives, setting objectives, policies. Planning premises, Strategic Management, Planning Tools and Techniques, Decision making steps and process.	15
III	Organization and Human Resource Management	Organizing- Nature and purpose, Formal and informal organization, organization chart, organization structure, types, Line and staff authority, departmentalization, delegation of authority, centralization and decentralization, Job Design. Human Resource Management- HR Planning, Recruitment, selection, Training and Development, Performance Management, Career planning and management.	15
IV	Direction and Control	Directing-Foundations of individual and group behavior, motivation, motivation theories, motivational techniques, job satisfaction, job enrichment. Leadership- types and theories of leadership, communication, process of communication, barrier in communication, effective Communication, Communication and IT. Controlling-System and process of controlling, budgetary and non-budgetary control techniques, use of computers and IT in Management control, Productivity problems and management, control and performance, direct and preventive control, reporting.	18
TOTAL			66

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3* 22 NCH = 66 NCH	--	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Management*, Stephen P. Robbins and Mary Coulter, 13th Edition, 2017, Prentice Hall India Pvt. Ltd.
2. *Fundamentals of Management*, Stephen A. Robbins, David A. Decenzo and Mary Coulter, 9th Edition, 2016, Pearson Education India.

Reference Books:

1. Robert Kreitner and Mamata Mohapatra, *Management*, 1st Edition, 2008, Dreamtech Press.

2. Harold Koontz and Heinz Weihrich, *Essentials of Management: An International, Innovation and Leadership Perspective*, 10th Edition, 2015, Tata McGraw Hill.
3. Tripathy P. C. & Reddy P. N., *Principles of Management*, 4th Edition, 2010, Tata McGraw Hill.
4. J. P. Pathak, *Fundamentals of Management*, 1st Edition, 2014, Vikas Publishing House.
5. Robert N. Lussier, *Management Fundamentals Concepts, Applications, Skill Development*, 5th Edition, 2012, Cengage Publications.

Paper VI/Subject Name: Introduction to AI	Subject Code: CSE022G506
L-T-P-C – 3-0-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to provide the most fundamental knowledge to the students so that they can understand what the AI is and to impart knowledge on the importance of AI.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Demonstrate understanding of fundamental AI principles, including search algorithms and knowledge representation	BT 1 & 2
CO 2	Implement AI search techniques, constraint satisfaction problems, and optimization techniques	BT 3
CO 3	Design and analyze AI models for reasoning, learning, and decision-making	BT 4

Detailed Syllabus:

Modules	Topics	Course content	Hours
I	Introduction to AI	Definition and history of AI, AI applications, Turing Test, Rational Agents, Search strategies (uninformed: BFS, DFS; informed: A*, Iterative Deepening, Hill Climbing), Constraint Satisfaction Problems (CSP)	15
II	Knowledge Representation and Reasoning	Logic-based AI (Propositional & First-Order Logic), Rule-based systems, Bayesian Networks, Markov Decision Processes (MDP), Game Theory (Minimax, Alpha-Beta Pruning)	18
III	Machine Learning and Neural Networks	Supervised vs. Unsupervised Learning, Classification and Regression, Decision Trees, Naïve Bayes, SVMs, Neural Networks (Backpropagation, CNNs, RNNs), Introduction to Reinforcement Learning	18
IV	AI Applications & Advanced Topics	Natural Language Processing (NLP), Computer Vision, AI in robotics and autonomous systems, Deep Reinforcement Learning, Ethical considerations and bias in AI, Security in AI (adversarial attacks, fairness, explainability)	15
Total			66

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3* 22 NCH = 66 NCH	--	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Artificial Intelligence- A Modern Approach*, Russel & Norvig, 3rd Edition, 2009, Pearson

Reference Books:

1. Blaby Whitby, *Artificial Intelligence – A Beginner’s Guide*, 2nd Edition, 2008, One World

6.7 Detailed Syllabus of 6th Semester

Paper I/Subject Name: Computer Networks	Subject Code: CSE022C601
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to make the students understand the fundamental concepts and reference models of computer networks, apply error detection, flow control, and congestion control techniques in network protocols, etc.

Prerequisites: Concepts of Data Communication

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and explain the layered architecture of computer networks and functions of each layer.	BT 1 & 2
CO 2	Apply subnetting, IP addressing, and routing algorithms in network design.	BT 3
CO 3	Analyze the operation of error control, flow control, and congestion control mechanisms.	BT 4
CO 4	Evaluate performance and reliability of network protocols and simulate them using tools.	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Data Link Layer and Medium Access Sub-layer	Design issues, Framing, Error detection and correction codes: checksum, CRC, hamming code, Data link protocols for noisy and noiseless channels, Sliding Window Protocols: Stop & Wait ARQ, Go-back-N ARQ, Selective repeat ARQ, Data link protocols: HDLC and PPP Static and dynamic channel allocation, Random Access: ALOHA, CSMA protocols, Controlled Access: Polling, Token Passing, IEEE 802.3 frame format, Ethernet cabling, Manchester encoding, collision detection in 802.3, Binary exponential back off algorithm	15
II	Network Layer	Design issues, IPv4 classful and classless addressing, subnetting, Routing algorithms: distance vector and link state routing, Congestion control: Principles of Congestion Control, Congestion prevention policies, Leaky bucket and token bucket algorithms	18
III	Transport Layer	Elements of transport protocols: addressing, connection establishment and release, flow control and buffering, multiplexing and de-multiplexing, crash recovery, introduction to TCP/UDP protocols and their comparison	18

IV	Application Layer	World Wide Web (WWW), Domain Name System (DNS), E-mail, File Transfer Protocol (FTP), SMTP, HTTP, Introduction to Network security	15
TOTAL			66

Computer Networks Lab Syllabus

Detailed Syllabus:

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 20 Laboratory experiments based on the following-

1. To study various topologies for establishing computer networks.
2. To learn the usage of various basic tools (crimping, crone etc.) used in establishing a LAN.
3. To familiarize with switch and hub used in networks.
4. To learn the usage of connectors and cables (cabling standards) used in networks
5. To make certain copper and fiber patch cords using different standards.
6. To familiarize with routers & bridges
7. Use commands like ping, ipconfig for trouble shooting network related problems.
8. NIC Installation & Configuration (Windows/Linux)
9. TCP/UDP Socket Programming
10. Multicast & Broadcast Sockets
11. Develop a program to compute the Hamming Distance between any two code words.
12. Develop a program to compute checksum for an m bit frame using a generator polynomial.
13. IPC (Message queue)
14. Implementation of a Prototype Multithreaded Server
 - a. Implementation of o Data Link Layer Flow Control Mechanism (Stop & Wait, Sliding Window)
 - b. Data Link Layer Error Detection Mechanism (Cyclic Redundancy Check)
 - c. Data Link Layer Error Control Mechanism (Selective Repeat, Go Back N)

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3* 22 NCH = 66 NCH	1 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Data and Computer Communication*, William Stallings, 10th Edition, 2013, PHI.
2. *Data Communications and Networking*, Behrouz A Forouzan, 4th Edition, 2017, Tata McGraw Hill
3. *Computer Networks*, Tannenbaum, 3rd Edition, 1996, Pearson Education.

Reference Books:

1. L.L. Peterson & B.S. Davie, *Computer Networks: A Systems Approach*, 5th Edition, 2011, Morgan Kaufmann
2. Anuranjan Misra, *Computer Networks*, 2006, Acme Learning, Morgan Kaufman Publication, New Delhi

Paper II/Subject Name: Compile Design	Subject Code: CSE022C602
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective

The objectives of the course are to provide the basic concept of compiler design and make the students understand concepts of lexical analyser, code generation and code optimization techniques.

Prerequisites: Concepts of Formal Language and Automata Theory

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Explain the structure and phases of a compiler and the role of each phase.	BT 1 & 2
CO 2	Construct finite automata and regular expressions for lexical analysis.	BT 3
CO 3	Analyze various parsing techniques like LL, LR, SLR, and LALR parsing.	BT 4
CO 4	Assess intermediate code and code optimization techniques.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction	Overview of the Translation Process, A Simple Compiler, Difference between interpreter, assembler and compiler. Overview and use of linker and loader, types of Compiler, Analysis of the Source Program, The Phases of a Compiler, Cousins of the Compiler, The Grouping of Phases, Lexical Analysis, Hard Coding and Automatic Generation Lexical Analyzers, Front-end and Back-end of compiler, pass structure	15
II	Lexical Analyzer and Parsing Theory	Introduction to Lexical Analyzer, Input Buffering, Specification of Tokens, Recognition of Tokens, A Language for Specifying Lexical Analyzers, Finite Automata from a Regular Expression, Design of a Lexical Analyzer Generator, Optimization of DFA, Top Down and Bottom-up Parsing Algorithms, Top-Down Parsing, Bottom-Up Parsing, Operator-Precedence Parsing, LR Parsers, Using Ambiguous Grammars, Parser Generators, Automatic Generation of Parsers. Syntax-Directed Definitions, Construction of Syntax Trees, Bottom-Up Evaluation of S-Attributed Definitions, L-Attributed Definitions, and syntax directed definitions and translation schemes.	18
III	Intermediate Code Generation and	Different Intermediate Forms, Syntax Directed Translation Mechanisms and Attributed Mechanisms and Attributed Definition, Source Language Issues, Storage	18

	Run-Time Memory Management	Organization, Storage-Allocation Strategies, and Access to Non local Names, Parameter Passing, Symbol Tables, and Language Facilities for Dynamic Storage Allocation, Dynamic Storage Allocation Techniques. Error Detection & Recovery, Ad-Hoc and Systematic Methods	
IV	Code Optimization and Code Generation	Global Data Flow Analysis, A Few Selected Optimizations like Command Sub Expression Removal, Loop Invariant Code Motion, Strength Reduction etc. Issues in the Design of a Code Generator, The Target Machine, Run-Time Storage Management, Basic Blocks and Flow Graphs, Next-Use Information, A Simple Code Generator, Register Allocation and Assignment, The DAG Representation of Basic Blocks, Peephole Optimization, Generating Code from DAGs, Dynamic Programming Code-Generation Algorithm, Code Generators.	15
TOTAL			66

Compiler Design Lab Syllabus

Detailed Syllabus:

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 10 Laboratory experiments based on the following-

1. Write a Lex program to recognize valid identifiers, keywords, and numbers.
2. Implement a Lex program to compute the number of lines, words, and characters in a file.
3. Write a Yacc program to check the syntax of simple arithmetic expressions.
4. Develop a Yacc parser to recognize nested if-else and while constructs.
5. Construct a parse tree for a given arithmetic expression.
6. Generate three-address code (TAC) for assignment and conditional statements.
7. Implement backpatching for Boolean expressions and flow-of-control statements.
8. Write code to perform constant folding and dead code elimination on a given intermediate code.
9. Implement a symbol table with scope handling.
10. Mini-project: Design a mini-compiler for arithmetic and control expressions.

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3* 22 NCH = 66 NCH	1 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Compilers: Principles, Techniques, and Tools*, A.V. Aho, Monica Lam, Ravi Sethi, and J.D. Ullman, 2nd Edition, 2006, Addison Welsley
2. *Engineering a Compiler*, K.D. Cooper, and Linda Torczon, 2nd Edition, 2011, Morgan Kaufmann

Reference Books:

1. K.C. Louden, *Compiler Construction: Principles and Practice*, 1st Edition, 1997, Cengage Learning

2. D. Brown, J. Levine, and T. Mason, *LEX and YACC*, 2nd Edition, 2011, O'Reilly Media

Paper III/Subject Name: Software Engineering	Subject Code: CSE022C603
L-T-P-C – 3-0-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to explain the fundamentals of software engineering principles and practices, including project management, configurations management, requirements definition, system analysis, design, testing, and deployment.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and demonstrate the fundamental concepts of software engineering, software process models, and development life cycles.	BT 1 & 2
CO 2	Identify software requirements and develop software specifications using functional and non-functional requirements.	BT 3
CO 3	Analyze risk factors, cost estimation, and scheduling using various estimation and modeling techniques.	BT 4
CO 4	Evaluate and select appropriate software testing strategies, maintenance models, and quality assurance standards.	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Hours
I	Introduction to Process Models and Software Requirement Specification	Importance of Software Project Management, Activities Methodologies, Categorization of Software Projects, Setting objectives, Software life cycle models: Waterfall, prototyping, Evolutionary, Spiral models and Agile Model. Software Requirements: Functional and non-functional requirements, user requirements, system requirements, interface specification, the software requirements document. Requirements engineering process: Feasibility studies, requirements elicitation and analysis, requirements validation, requirements management.	18
II	Software Process Management, Activity Planning and Agile Development	Project planning and control, Effort and Cost estimation techniques-LOC, Function Point, COCOMO, project scheduling using PERT and GANTT charts, Critical path (CRM) method, cost-time relations: Rayleigh-Norden results, Staffing Pattern, Software configuration management, Introduction to Agility- Agile methods – Extreme Programming – SCRUM – Managing interactive processes.	15
III	Software Design and Risk Estimation	Basics of Software Design, Procedural Design Methodology, Modularity, Cohesion, Coupling, DFD and Structure Chart, Object-Oriented concepts, Introduction to	15

		UML: Class and interaction Diagrams, Object-Oriented Analysis and Design, Object-oriented Software Modelling. Risk Management-Risk Identification, Risk Assessment, Risk Containment	
IV	Software Testing, Maintenance and Reuse	Software testing fundamentals-Internal and external views of Testing-white box testing – basis path testing-control structure testing-black box testing-Regression Testing – Unit Testing – Integration Testing – Validation Testing – System Testing And Debugging –Software Implementation Techniques: Coding practices-Refactoring-Maintenance and Reengineering-BPR model-Reengineering process model-Reverse and Forward Engineering. Characteristics of Software Maintenance, Software Reverse Engineering, Software Maintenance Process Models, Estimation of maintenance cost, Software Reuse.	18
Total			66

Credit Distribution		
Lecture/ Tutorial	Practicum/ Tutorial	Experiential Learning
3* 22 NCH = 66 NCH	-	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Book:

1. *Software Project Management*, Bob Hughes, Mike Cotterell and Rajib Mall, 5th Edition, 2012, Tata McGraw Hill, New Delhi

Reference Books:

1. Kieron Conway, *Software Project Management: From Concept to Deployment*, 1st Edition, 2000, Dreamtech Press.
2. S. A. Kelkar, *Software Project Management: A Concise Study*, 3rd Edition, 2012, PHI Publication.

Paper IV/Subject Name: Mobile Computing	Subject Code: CSE022D601
Paper Type: PEC-I	Specialization: Network Engineering
L-T-P-C – 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to teach the concept of mobile computing paradigm, its applications and limitations, typical mobile networking Infrastructure through a popular GSM protocol.

Prerequisites: Concepts of Computer Networks

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and demonstrate mobile technologies in terms of hardware, software, and communications and describe how mobile technology functions to enable other computing technologies.	BT 1 & 2
CO 2	Utilize mobile computing nomenclature to describe and analyze existing mobile computing frameworks and architectures.	BT 3
CO 3	Analyze any new technical issues related to new paradigm and come up with a solution(s).	BT 4
CO 4	Evaluate the effectiveness of different mobile computing frameworks.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction	Mobile Communications, Mobile Computing – Paradigm. Promises/Novel Applications and impediments and Architecture; Mobile and Hand held Devices, LirMatoris of Mobile and Handhold Devices. GSM — Services. System Architecture. Radio Interlaces, Protocols. Localization, Calling, Handover, Security, New Data Services, GPRS, CSHSD, DECT.	22
II	Wireless Medium Access Control (MAC)	Motivation for a specialized MAC (Hidden and exposed terminals. Near and far terminals), SOMA, FDMA TOMA, COMA, Wireless LAN/(IEEE802.11), Mobile Network Layer IP end Mobile IP Network Layers, PacketDelivery and Handover Management, Location Management, Registration. Tunneling and Encapsulation, Route Optimization, DHCR Mobile Transport Layer: Conventional TCP/IP Protocols, Indirect TCP, Snooping TCP, Mobile TCP, Other Transport Layer Protocols for Mobile Networks. Database Issues: Database Hoarding & Caching Techniques. Client-Server Computing a Adaptation, Transnational Models, Query processing, Data Recovery Process & QoS Issues	22
III	Data Dissemination and Synchronization	Communications Asymmetry. Classification of Data Delivery Mechanisms. Data Dissemination, Broadcast Models. Selective Tuning and Indexing Methods. Data Synchronization – Introduction. Software and Protocols.	22
IV	Mobile Ad hoc Networks (MANETs)	Introduction, Applications a Challenges of a MANET Routing, Classification of Routing Algorithms. Algorithms such as DSR. AODV. DSDV. etc. , Mobile Agents. Service Discovery. Protocols and Platforms for Mobile Computing : WAP, Bluetooth. XML. J2ME. JavaCard. PalmOS, Windows CE. SymbianOS. Unix for Mobile Devices. Android.	22
TOTAL			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Mobile Communication*, Joctien Schuller, 2nd Edition, 2009, Addison-Wesley
2. *Mobile Computing*, Raj Kamal, 2nd Edition, 2007, Oxford University Press.

Reference Books:

1. Jochen Sdiiler, *Mobile Communications*, 2nd Edition, 2004, Addison-Wesley.
2. Stomenovlc and Cacute, *Handbook of Wireless Networks and Mobile Computing*, 2002, Wiley.
3. Reza Behravanfar, *Mobile Computing Principles: Designing and Developing Mobile Applications with UML and XML*, 2004, Cambridge University Press.

Paper V/Subject Name: Big Data Analytics	Subject Code: CSE022D602
Paper Type: PEC-II	Specialization: Network Engineering
L-T-P-C – 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to introduce students to the concepts, tools, and frameworks of Big Data, focusing on storage, processing, analytics of large-scale datasets and hands-on skills using technologies like Hadoop and Spark for real-world data-driven problem solving.

Prerequisites: Concepts of Databases and Networks

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Explain and understand the fundamentals, challenges, and technologies of big data.	BT 1 & 2
CO 2	Apply Hadoop ecosystem tools for distributed data storage and processing.	BT 3
CO 3	Analyze large-scale data using MapReduce and Apache Spark frameworks.	BT 4
CO 4	Evaluate various big data analytics techniques for structured and unstructured data.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction to Big Data and Hadoop Framework	Big Data – Definition, Characteristic Features – Big Data Applications - Big Data vs Traditional Data - Risks of Big Data - Structure of Big Data - Challenges of Conventional Systems - Web Data – Evolution of Analytic Scalability - Evolution of Analytic Processes, Tools and methods - Analysis Vs Reporting - Modern Data Analytic Tools. Distributed File Systems - Large-Scale File System Organization – HDFS concepts - MapReduce Execution, Algorithms using MapReduce, Matrix-Vector Multiplication – Hadoop YARN	22
II	Data Analysis	Statistical Methods: Regression modelling, Multivariate Analysis - Classification: SVM & Kernel Methods - Rule Mining - Cluster Analysis, Types of Data in Cluster Analysis, Partitioning Methods, Hierarchical Methods, Density Based Methods, Grid Based Methods, Model Based Clustering Methods, Clustering High Dimensional Data - Predictive Analytics – Data analysis using R	22
III	Mining Data Streams	Streams: Concepts – Stream Data Model and Architecture - Sampling data in a stream - Mining Data Streams and Mining Time-series data - Real Time Analytics Platform (RTAP) Applications - Case Studies - Real Time Sentiment Analysis, Stock Market Predictions.	22
IV	Big Data Frameworks	Introduction to NoSQL – Aggregate Data Models – Hbase: Data Model and Implementations – Hbase Clients – Examples – Cassandra: Data Model – Examples – Cassandra Clients – Hadoop Integration. Pig – Grunt – Pig Data Model – Pig Latin – developing and testing Pig Latin scripts. Hive – Data Types and File Formats – HiveQL Data Definition – HiveQL Data Manipulation – HiveQL Queries	22
TOTAL			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Taming the Big Data Tidal Wave: Finding Opportunities in Huge Data Streams with Advanced Analytics*, Bill Franks, 1st Edition, 2012, Wiley and SAS Business Series.
2. David Loshin, "Big Data Analytics: From Strategic Planning to Enterprise Integration with Tools, Techniques, NoSQL, and Graph", 2013

Reference Books:

1. Michael Berthold, David J. Hand, *Intelligent Data Analysis*, 2nd Edition, 2007, Springer.
2. Michael Minelli, Michelle Chambers, and Ambiga Dhiraj, *Big Data, Big Analytics: Emerging Business Intelligence and Analytic Trends for Today's Businesses*, 1st Edition, 2013, Wiley.
3. P. J. Sadalage and M. Fowler, *NoSQL Distilled: A Brief Guide to the Emerging World of Polyglot Persistence*, 1st Edition, 2012, Addison-Wesley Professional.
4. Richard Cotton, *Learning R- A Step-by-step Function Guide to Data Analysis*, 1st Edition, 2013, O'Reilly Media.

Paper IV/Subject Name: Introduction to Semiconductor Devices	Subject Code: CSE022D603
Paper Type: PEC-I	Specialization: Semiconductors
L-T-P-C – 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students understand the core physical principles and behavior of semiconductor materials and their importance in electronic devices and apply the working of fundamental semiconductor devices such as diodes, BJTs, and MOSFETs in electronic circuits.

Prerequisites: Concepts of Basic Physics, Digital Logic and Design

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and explain the properties and behavior of semiconductor materials.	BT 1 & 2
CO 2	Illustrate the functioning and applications of Bipolar Junction Transistors (BJTs).	BT 3
CO 3	Analyze the operation of PN junction diodes and Zener diodes, FETs and MOSFETs.	BT 4
CO 4	Evaluate circuit problems involving semiconductor devices in practical applications.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Semiconductor Fundamentals	Crystal structure of solids: unit cells, lattice structures, crystal defects, Energy bands in solids: conductors, semiconductors, insulators, Types of semiconductors: intrinsic and extrinsic (n-type, p-type), Carrier concentration in semiconductors: Mass-action law, Fermi-Dirac statistics, Fermi level positioning for intrinsic and extrinsic semiconductors, Carrier transport mechanisms: Drift current and mobility, Diffusion current and diffusion coefficient, Generation and recombination of charge carriers, Continuity equation, Einstein relation and quasi-Fermi levels	22
II	PN junction Diodes	PN junction formation and equilibrium, Biasing of PN junction: forward and reverse bias, V-I characteristics and diode equation, Transition and diffusion capacitance, Zener diode: breakdown	22

		mechanism, characteristics, voltage regulation, Diode models: ideal, practical with resistances, Diode circuits: Half-wave and full-wave rectifiers (with and without filters): Bridge rectifier, Clippers and clampers, Peak detectors and voltage doublers, Light Emitting Diodes (LED), Photodiodes, Solar Cells	
III	Bipolar Junction Transistors	BJT structure and operation (NPN and PNP), Biasing techniques: fixed bias, collector-to-base bias, voltage divider bias, Input/output characteristics of CB, CE, CC configurations, DC load line and Q-point analysis, Thermal runaway and stability factor, Small-signal model: h-parameters, BJT as an amplifier: voltage gain, input/output resistance, BJT as a switch: saturation and cutoff operation, Applications in digital and analog switching	22
IV	Field Effect Transistors and MOSFETs	JFET: structure, working principle, characteristics, Shockley's equation and parameters (IDSS, VP), Biasing of JFETs: self-bias, voltage divider bias, MOSFET: Enhancement and Depletion modes, N-channel and P-channel MOSFETs, I-V characteristics and threshold voltage, Comparison of BJT and FET, FET/MOSFET small-signal models, CMOS basics and logic gates, Applications in logic circuits, amplifiers, and analog switches	22
TOTAL			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Electronic Devices And Circuits*, S Salivahanan, N Suresh Kumar, 5th Edition, 2022, McGraw Hill Education
2. *Electronic Devices and Circuit Theory*, R.L. Boylestad & Louis Nashelsky, 1st Edition, 2012, Pearson Education.

Reference Books:

1. Donald A. Neamen, *Semiconductor Physics and Devices: Basic Principles*, 4th Edition, 2011, McGraw Hill Education
2. Sedra & Smith, *Microelectronic Circuits*, 6th Edition, 2009, Oxford University Press

Paper V/Subject Name: VLSI Design	Subject Code: CSE022D604
Paper Type: PEC-II	Specialization: Semiconductors
L-T-P-C - 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students understand the fundamentals of CMOS technology and digital VLSI design flow.

Prerequisites: Basics of Digital Logic, Computer Organization

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and understand the operation and characteristics of MOSFETs and CMOS logic gates.	BT 1& 2
CO 2	Apply layout design rules to develop physical designs for digital circuits.	BT 3
CO 3	Analyze and design CMOS-based combinational and sequential logic circuits.	BT 4
CO 4	Evaluate timing, power, and area trade-offs in digital VLSI systems.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	MOS devices and CMOS Technology Fundamentals	Basics of VLSI systems and design flow, MOS transistor structure, operation and characteristics, Threshold voltage, body effect, channel length modulation, NMOS vs PMOS, CMOS inverter design, DC transfer characteristics and noise margins, Introduction to scaling and Moore's Law, CMOS fabrication process (p-well, n-well, twin-tub, SOI), Stick diagrams and layout design rules (λ -based)	22
II	CMOS Logic Design	Static CMOS logic: NAND, NOR, XOR, complex gates, Transmission gate logic, Dynamic CMOS logic: Domino and NORA logic, Logic design styles: complementary, pass transistor, ratioed logic, Power dissipation in CMOS: static and dynamic, Delay estimation and logical effort, Fan-in, fan-out, and sizing of transistors, Subsystem design: adders, multiplexers, decoders	22
III	Sequential Logic and Timing Analysis	Latches and Flip-flops (D, T, SR, JK), Static and dynamic sequential circuits, Clocking strategies, clock skew, setup and hold time, Sequential logic timing, pipelining, and retiming, FSM Design using VLSI methodology, Memory design: SRAM, DRAM basics, Timing models, delay calculations, and critical path analysis	22
IV	HDL Modeling and VLSI Tools	Introduction to HDL: Verilog / VHDL syntax and structure, Modeling combinational and sequential circuits, Behavioral, structural, and dataflow modelling, Testbench development and simulation, Design synthesis and technology mapping, Floorplanning and placement, Introduction to EDA tools (Cadence/Synopsys/Xilinx/ModelSim), Case Study: Design and simulation of a simple digital system	22
TOTAL			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Introduction to VLSI Circuits and Systems*, John .P. Uyemura, 1st Edition, 2001, John Wiley
2. *Basic VLSI Design*, Douglas A Pucknell, Kamran Eshraghian, 3rd Edition, 1995, Prentice Hall Indi

Reference Books:

1. Wayne Wolf, *Modern VLSI Design*, 3rd Edition, 1997, Pearson Education

Paper IV/Subject Name: Social Network Analysis	Subject Code: CSE022D605
Paper Type: PEC-I	Specialization: General
L-T-P-C – 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students understand the fundamental concepts of graph theory and their applications in analysing social structures, apply algorithms for social network mining and link prediction, etc.

Prerequisites: Basic knowledge of Graph Theory, Probability and Statistics

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and explain the fundamentals of social network structures and graph properties. Understand	BT 1 & 2
CO 2	Apply algorithms for link prediction and influence propagation.	BT 3
CO 3	Analyze real-world networks using graph metrics like centrality and clustering.	BT 4
CO 4	Evaluate network models and community detection algorithms.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Semiconductor Fundamentals	Overview of social networks and their types, Graph preliminaries: nodes, edges, degrees, walks, paths, connectivity, Types of graphs: directed, undirected, weighted, bipartite, multigraph, Graph	22

		representations: adjacency matrix, edge list, adjacency list, Real-world network examples: Facebook, Twitter, LinkedIn, citation networks, Network data collection and visualization tools (Gephi, NetworkX)	
II	Structural Properties and Network Metrics	Degree distribution, average path length, diameter, Clustering coefficient and transitivity, Centrality measures: Degree centrality, Betweenness centrality, Closeness centrality, Eigenvector centrality, Assortativity, reciprocity, density, and connectivity, Triadic closure and small-world phenomenon	22
III	Community Detection and Network Models	Community structures in graphs, Modularity and methods for community detection: Girvan–Newman algorithm, Label Propagation, Louvain method, Graph partitioning and hierarchical clustering, Network evolution and growth models: Erdős–Rényi Random Graph, Watts–Strogatz Small-World Model, Barabási–Albert Preferential Attachment Model, Structural holes and bridges	22
IV	Algorithms and Applications	Link prediction techniques (common neighbors, Jaccard, Adamic-Adar, Katz), Influence maximization and information diffusion models: Independent Cascade Model, Linear Threshold Model, Homophily, propagation of innovation, Recommendation systems using networks, Applications in epidemiology, marketing, cyber security, and fake news detection, Case study: Twitter influence graph, Facebook friend graph analysis	22
TOTAL			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Networks, Crowds, and Markets: Reasoning About a Highly Connected World*, David Easley & Jon Kleinberg, 2010, Cambridge University Press
2. *Social Network Analysis: Methods and Applications*, S. Wasserman & K. Faust, 1994, Cambridge University Press
3. *Social Network Data Analytics*, Charu C. Aggarwal, 11th Edition, 2011, Springer

Reference Books:

1. Mark Newman, *Networks: An Introduction*, 1st Edition, 2010, Oxford University Press
2. Robert A. Hanneman, *Introduction to Social Network Methods*, 2005, University of California

Paper V/Subject Name: Digital Image Processing	Subject Code: CSE022D606
Paper Type: PEC-II	Specialization: General
L-T-P-C - 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to provide the students with an overall insight to the process of Digital Image Processing and teach various image enhancement techniques and image representation process.

Prerequisites: Basic Concepts of Programming and Mathematics

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and illustrate the importance of image transforms, different types of image transforms and their properties, image compression, etc.	BT 1 & 2
CO 2	Experiment with the different image enhancement techniques	BT 3
CO 3	Analyze the different causes for image degradation.	BT 4
CO 4	Assess the various techniques of image segmentation	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Digital Image fundamentals	Introduction – Origin – Steps In Digital Image Processing – Components – Elements Of Visual Perception – Image Sensing And Acquisition – Image Sampling And Quantization – Relationships Between Pixels – Color Models.	22
II	Image Enhancement	Spatial Domain: Gray Level Transformations – Histogram Processing – Basics Of Spatial Filtering–Smoothing And Sharpening Spatial Filtering – Frequency Domain: Introduction To Fourier Transform – Smoothing And Sharpening Frequency Domain Filters – Ideal, Butterworth And Gaussian Filters. Image restoration and segmentation: Noise Models – Mean Filters – Order Statistics – Adaptive Filters – Band Reject Filters – Band Pass Filters – Notch Filters – Optimum Notch Filtering – Inverse Filtering – Wiener Filtering Segmentation: Detection Of Discontinuities–Edge Linking And Boundary Detection – Region Based Segmentation- Morphological Processing- Erosion And Dilation.	22
III	Wavelets and Image Compression	Wavelets – Subband Coding – Multiresolution Expansions – Compression: Fundamentals – Image Compression Models – Error Free Compression – Variable Length Coding – Bit-Plane Coding – Lossless Predictive Coding – Lossy Compression – Lossy Predictive Coding – Compression Standards.	22
IV	Image representation and recognition	Boundary Representation – Chain Code – Polygonal Approximation, Signature, Boundary Segments – Boundary Description – Shape Number – Fourier Descriptor, Moments-Regional Descriptors –Topological Feature, Texture – Patterns And Pattern Classes – Recognition Based On Matching	22
TOTAL			88

Credit Distribution

Lecture/ Tutorial	Practicum	Experiential Learning
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4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)
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Text Books:

1. *Digital Image Processing*, Rafael C. Gonzales, Richard E. Woods, 3rd Edition, 2010, Pearson Education, 2010.

Reference Books:

1. Rafael C. Gonzalez, Richard E. Woods, Steven L. Eddins, *Digital Image Processing Using MATLAB*, 3rd Edition, 2011, Tata Mc Graw Hill Pvt. Ltd.
2. Anil Jain K, *Fundamentals Of Digital Image Processing*, 1st Edition, 1988, PHI Learning Pvt. Ltd.
3. William K Pratt, *Digital Image Processing*, 4th Edition, 2002, John Willey
4. Malay K. Pakhira, *Digital Image Processing and Pattern Recognition*, 1st Edition, 2011, PHI Learning Pvt. Ltd.

Paper VI/Subject Name: Fundamentals of IOT	Subject Code: CSE022G606
L-T-P-C – 3-0-0-3	Credit Units: 03
	Scheme of Evaluation: T

Objective:

The objectives of the course are to teach the vision and basic concepts of IoT, make the students understand IoT Market perspective, impart knowledge on Data and Knowledge Management and use of Devices in IoT Technology.

Prerequisites: None

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Explain and understand the basic concepts, architecture, and enabling technologies of the Internet of Things.	BT 1 & 2
CO 2	Identify the use of microcontrollers (e.g., Arduino/Raspberry Pi) in designing simple IoT applications.	BT 3
CO 3	Analyze data acquisition and processing techniques in IoT-based systems.	BT 4
CO 4	Assess the performance, security, and scalability of different IoT applications across domains.	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction	Definition and Evolution of IoT, IoT Ecosystem: Components and Architecture, Characteristics and Design Principles of IoT, Embedded Systems vs. IoT, IoT Levels: Perception, Network,	15

		Middleware, Application, Physical and Logical Design of IoT, IoT Enabling Technologies: Cloud Computing, Big Data, AI, Edge Computing	
II	IOT Hardware and Sensors	Microcontrollers and Microprocessors (Arduino, Raspberry Pi, ESP32), Digital and Analog Sensors: Working and Interfacing, Actuators and their Types, GPIO, PWM, ADC, I2C, SPI basics, Sensor Data Acquisition and Conditioning, Power Sources and Management for IoT Devices, Interfacing Sensors with Microcontrollers (Hands-on with Arduino or Pi)	18
III	Networking and Communication Protocols	Network Layer & Communication Models, OSI Layer & Role in IoT, Protocols: HTTP, MQTT, CoAP, LoRa, Zigbee, BLE, NFC, IP Addressing in IoT (IPv6, 6LoWPAN), Cloud Integration for IoT Data (ThingSpeak, Blynk, Firebase, AWS IoT), Security Concerns: Encryption, Authentication, Privacy, Hands-on: Sending data to cloud via MQTT/HTTP	18
IV	IOT Applications and Challenges	Domain Applications: Smart Agriculture, Smart Home / Smart Cities, Healthcare IoT, Industrial IoT (IIoT) Case Studies: Google Nest, Amazon Echo, Smart Irrigation Challenges in IoT: Scalability, Interoperability, Security, Ethics Final Project Design and Development, Documentation and Presentation of IoT Prototype	15
Total			66

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3* 22 NCH = 66 NCH	--	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Internet of Things: A Hands-On Approach*, Vijay Madiseti, Arshdeep Bahga, 1st Edition, 2015, Orient Black Swan

Reference Books:

1. Walteneus Dargie, Christian Poellabauer, *Fundamentals of Wireless Sensor Networks: Theory and Practice*, 1st Edition, 2015, Wiley india Pvt. Ltd
2. Raj Kamal, *Internet of Things - Architecture and Design Principles*, 1st Edition, 2017, McGraw Hill

6.8 Detailed Syllabus of 7th Semester

Paper I/Subject Name: Introduction to Artificial Intelligence	Subject Code: CSE022C701
L-T-P-C - 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students learn the basic concepts of Artificial Intelligence along with its problem-solving techniques.

Prerequisites: Concepts of Mathematics, Programming Languages, Data Analytic Techniques

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Interpret and manipulate a given problem in the language/framework of different AI methods.	BT 2
CO 2	Identify problems that are amenable to solution by AI methods.	BT 3
CO 3	Analyze basic AI algorithms for their applications.	BT 4
CO 4	Evaluate the various algorithms as per their applications	BT 5

Detailed Syllabus

Modules	Topics	Course Contents	Hours
I	Introduction and Production Systems	Introduction to AI-Problem formulation, Problem Definition -Production systems, Control strategies, Search strategies. Problem characteristics, Production system characteristics -Specialized production system- Problem solving methods - Problem graphs, Matching, Indexing and Heuristic functions -Hill Climbing-Depth first and Breath first, Constraints satisfaction - Related algorithms, Measure of performance and analysis of search algorithms.	22
II	Knowledge Representation and Inference	Game playing - Knowledge representation, Knowledge representation using Predicate logic, Introduction to predicate calculus, Resolution, Use of predicate calculus, Knowledge representation using other logic-Structured representation of knowledge Knowledge representation -Production based system, Frame based system. Inference - Backward chaining, Forward chaining, Rule value approach, Fuzzy reasoning -	22

		Certainty factors, Bayesian Theory-Bayesian Network-Dempster - Shafer theory.	
III	Planning and Machine Learning	Basic plan generation systems - Strips -Advanced plan generation systems – K strips -Strategic explanations -Why, Why not and how explanations. Learning- Machine learning, adaptive Learning	22
IV	Expert Systems	Expert systems - Architecture of expert systems, Roles of expert systems - Knowledge Acquisition – Meta knowledge, Heuristics. Typical expert systems - MYCIN, DART, XOON, Expert systems shells.	22
TOTAL			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Book:

1. *AI: A Modern Approach*, Stuart Russel and Peter Norvig, 2nd Edition, 2007, Pearson Education
2. *Artificial Intelligence*, Kevin Night, Elaine Rich, Nair B., 3rd Edition, 2008, Mc Graw Hill
3. *Introduction to AI and ES*, Dan W. Patterson, 3rd Edition, 2007, Pearson Education.

Reference Books:

1. Peter Jackson, *Introduction to Expert Systems*, 3rd Edition, 2007, Pearson Education
2. Deepak Khemani, *Artificial Intelligence*, 2013, Tata Mc Graw Hill Education

Paper II/Subject Name: Web Technology	Subject Code: CSE022C702
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to provide knowledge on the basic web concepts, scripting languages and Internet protocols.

Prerequisites: Concepts of Databases and Object-Oriented Programming

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level

CO 1	Describe and understand the basic concept of web development	BT 1 & 2
CO 2	Apply the concepts learnt to develop simple web applications	BT 3
CO 3	Assess two web applications based on various design factors.	BT 4
CO 4	Evaluate the working of various web applications.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction, To Web Technology	World Wide Web: Introduction to TCP/IP and WAP, DNS, Email, TelNet, HTTP and FTP. Introduction to Browser and search engines, Working of the search engines, Miscellaneous Web Browser details, Introduction to Web Servers: Features of web servers, caching, case study-IIS, Apache, Configuring web servers. Internet Principles – Basic Web Concepts – Client/Server model – retrieving data from Internet – HTM and Scripting Languages – Standard Generalized Mark –up languages – Next Generation – Internet –Protocols and Applications.	18
II	HTML,CSS, Java Script	Web Pages - types and issues, tiers; comparisons of Microsoft and java technologies, WWW-Basic concepts, web client and web server, http protocol (frame format), universal resource locator (URL), HTML different Tags, sections, image & pictures, listings, tables, frame, frameset, form. The need of dynamic web pages; an overview of DHTML, cascading style sheet (CSS), comparative studies of different technologies of dynamic page creation. Java Script : Data types, variables, operators, conditional statements, array object, date object, string object, Dynamic Positioning and front end validation, creating rollovers, building smarter forms, Event Handling, working with cookies, DOM, node and objects, creating sliding menu, pop-up menu, slideshow with caption	18
III	XML and AJAX	XML – Server side includes – communication – DTD – Vocabularies – DOM methods – Introduction of XML, Validation of XML documents, DTD, Ways to use XML, XML for data files, HTML Vs XML, Embedding XML into HTML documents, Converting XML to HTML for Display, Rewriting HTML as XML, Firewalls– Proxy Servers. AJAX technologies, Action, XML HttpRequest database operations, security, issues	15
IV	J2SE, J2EE, Servlet and JSP	Data Types, Arrays, Type Casting, Classes and Objects, Inheritance, Interfaces, Exception Handling, Multithreading, J2EE as a framework, Client Server Traditional model, Comparison amongst 2-tier, 3-tier and N-tier Architectures, Thin and Thick Clients. J2EE Servlet 2.x Specification, Writing small Servlet Programs, Deployment Descriptor, Inter Servlet Collaboration, Session: Definition, State on web, Different ways to track sessions. JSP Technology Introduction-JSP and Servlets- Running JSP Applications Basic JSP- JavaBeans Classes - Support for the Model- View- Controller Paradigm- Case Study- Related Technologies.	15
TOTAL			66

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Web Technology Lab Syllabus

Detailed Syllabus:

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 10 Laboratory experiments based on the following-

1. Web page design: Designing web pages with HTML- use of tags, hyperlinks, URLs, tables, text formatting, graphics & multimedia, imagemap, frames and forms in web pages.
 2. Use of Cascading Style Sheet in web pages.
 3. Creating interactive and dynamic web pages with JavaScript: JavaScript overview; constants, variables, operators, expressions & statements; user-defined & built-in functions; client-side form validation; using properties and methods of built-in objects.
 4. Extensible Markup Language (XML): Introduction- using user-defined tags in web pages; displaying XML contents; XML DTDs; use of XSL.
 5. Server-side scripting: overview of CGI, ASP, and JSP.
 6. Server side scripting using PHP; PHP basics, HTML form data handling, Web database connectivity- introduction to ODBC; PHP with database connectivity.
- Exposure to Advanced Web Technologies (as far as possible; not to be made compulsory):
Distributed Object based models- DCOM, CORBA, EJB; Web services and Related Technologies- ISAPI, SOAP, UDDI, WSDL; Other Advanced Web Technologies- AJAX, ISAPI, .NET. Web Security

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
3* 22 NCH = 66 NCH	1 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Book:

4. *Internet and World Wide Web How to program*, Deitel H.M. and Deitel P.J, 4th Edition, 2012, Pearson International, New Delhi.
5. *Web Technology*, Gopalan N.P. and Akilandeswari J., 2nd Edition, 2014. Prentice Hall of India.
6. *Java How to Program*, Paul Dietel and Harvey Deitel, 8th Edition, 2014, Prentice Hall of India.

Reference Books:

3. Uttam K. Roy, *Web Technologies*, 2011, Oxford University Press.
4. Godbole A. S. & Kahate A., TMH, *Web Technologies*, 2nd Edition, 2006, TMH

Paper III/Subject Name: Cloud Computing	Subject Code: CSE022D701
Paper Type: PEC-III	Specialization: Network Engineering
L-T-P-C – 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students understand the fundamental concepts, architecture, and service models of cloud computing, explore virtualization and its role in enabling cloud scalability, etc.

Prerequisites: Concepts of Networks and Operating Systems

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and explain the core concepts and architecture of cloud computing.	BT 1 & 2
CO 2	Illustrate the use of virtualization and resource provisioning.	BT 3
CO 3	Analyze cloud deployment models and services (IaaS, PaaS, SaaS).	BT 4
CO 4	Evaluate cloud security and performance trade-offs.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction	Overview of Cloud Computing, History, Evolution, and Characteristics, On-demand computing and utility models, Cloud computing architecture: Client, Cloud Service, Cloud Infrastructure, Cloud deployment models: Public, Private, Hybrid, Community, Cloud service models: IaaS, PaaS, SaaS, FaaS, Cloud reference architecture (NIST model), Benefits and limitations of cloud computing	22
II	Virtualization and Resource Management	Introduction to virtualization: types and uses, Hypervisors: Bare-metal (Type 1), Hosted (Type 2), Virtual Machines (VMs) vs Containers (Docker), Resource pooling and elasticity, Virtual memory and virtual storage concepts, VM migration and load balancing, Cloud storage: architecture, models (object, block, file), Case study: Virtualization in AWS EC2, Azure VMs	22
III	Cloud Services, Programming and Management	Service orchestration and provisioning, Cloud APIs and web services (REST, SOAP), Programming frameworks: Hadoop, MapReduce, Spark on Cloud, Serverless computing (AWS Lambda, Google Cloud Functions), Cloud application development (Python, Node.js, etc.), Auto-scaling and elasticity, Cloud pricing models: pay-as-you-go, reserved instances, Hands-on: Deploying apps on AWS / GCP / Azure	22
IV	Security, Privacy and Advanced Topics	Security challenges in cloud computing, Identity and Access Management (IAM), Data protection: encryption, integrity, backups, Privacy issues and compliance (GDPR, HIPAA), Multi-tenancy and isolation, Disaster recovery and fault tolerance, Edge computing and fog computing, Emerging trends: Kubernetes, OpenStack, Cloud Native applications	22
TOTAL			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning

4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)
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Text Books:

1. *Andrzej Goscinski, Cloud Computing: Principles and Paradigms*, Rajkumar Buyya, James Broberg, 1st Edition, 2013, Wiley
2. *Enterprise Cloud Computing: Technology, Architecture, Applications*, Gautam Shroff, 1st Edition, 2010, Cambridge University Press

Reference Books:

1. Anthony T. Velte, Toby J. Velte, *Cloud Computing: A Practical Approach*, 1st Edition, 2017, McGraw-Hill
2. Arshdeep Bahga & Vijay Madisetti, *Cloud Computing: A Hands-On Approach*, 2014, Universities Press

Paper IV/Subject Name: Wireless Sensor Networks	Subject Code: CSE022D702
Paper Type: PEC-IV	Specialization: Network Engineering
L-T-P-C - 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to introduce students to the architecture, components, and functioning of wireless sensor networks, localization, synchronization, and energy-efficient mechanisms, etc.

Prerequisites: Concepts of Networks and operating systems.

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Explain and understand the architecture and components of wireless sensor networks.	BT 1 & 2
CO 2	Apply routing, MAC, and energy-efficient protocols in WSN applications.	BT 3
CO 3	Analyze the design challenges and communication protocols in WSNs.	BT 4
CO 4	Evaluate synchronization and localization algorithms for sensor nodes.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
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I	Introduction	Overview of sensor networks: history, applications, and architecture, Components of WSN: sensor nodes, sink, gateway, Types of sensors and sensing models, Characteristics and challenges: scalability, fault tolerance, QoS, Comparison with ad hoc networks and traditional wireless networks, Node architecture: hardware components and operating systems (TinyOS, Contiki), Overview of IEEE 802.15.4 and ZigBee protocols	22
II	Communication Protocols and Networking	MAC protocols: S-MAC, T-MAC, B-MAC, IEEE 802.15.4, Energy-efficient MAC design, Routing in WSN: Data-centric routing: SPIN, Directed Diffusion, Hierarchical routing: LEACH, TEEN, APTEEN, Location-based routing: GEAR, GAF, Data aggregation and dissemination strategies, Cross-layer design issues	22
III	Localisation, Synchronisation and Energy Management	Localization techniques: range-based and range-free, Trilateration and multilateration, DV-Hop and centroid localization algorithms, Time synchronization in WSNs: TPSN, RBS, Power management and energy harvesting techniques, Sleep scheduling and adaptive duty cycling, Coverage and connectivity issues	22
IV	Security and Applications	Security issues: attacks on WSNs, trust models, and countermeasures, Encryption, authentication, and key management techniques, Quality of Service (QoS) in WSN, Applications: Environmental monitoring, Healthcare and wearable sensors, Industrial automation, Smart cities and smart agriculture, Military and surveillance systems, Case studies and research trends in IoT-enabled WSNs	22
TOTAL			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Wireless Sensor Networks: An Information Processing Approach*, Feng Zhao & Leonidas Guibas, 2004, Morgan Kaufmann
2. *Wireless Sensor Networks: Technology, Protocols, and Applications*, Kazem Sohraby, Daniel Minoli, & Taieb Znati, 1st Edition, 2007, Wiley

Reference Books:

1. Holger Karl & Andreas Willig, *Protocols and Architectures for Wireless Sensor Networks*, 1st Edition, 2007, Wiley
2. Bhaskar Krishnamachari, *Networking Wireless Sensors*, 2006, Cambridge University Press

Paper III/Subject Name: Embedded Systems and IOT	Subject Code: CSE022D703
Paper Type: PEC-III	Specialization: Semiconductors
L-T-P-C – 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students understand the architecture and design of embedded systems used in IoT, familiarize students with microcontrollers, interfacing techniques, and programming, IoT protocols, cloud connectivity, and data analytics.

Prerequisites: Basics of Computer Architecture, Programming in C or Python, Basic Networking Concepts, Digital Logic Design

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and explain the architecture and components of embedded systems and IoT.	BT 1 & 2
CO 2	Apply programming concepts to interface sensors and actuators with microcontrollers.	BT 3
CO 3	Analyze the functionality of communication protocols used in IoT applications.	BT 4
CO 4	Evaluate cloud integration, data analytics, and security mechanisms in IoT systems.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction	Introduction to embedded systems: definition, characteristics, applications, Embedded system architecture: hardware and software components, Types of embedded systems: standalone, real-time, networked, mobile, Introduction to IoT: definition, evolution, applications, Embedded vs IoT systems, IoT system architecture: sensing, network, data processing, application layers, Overview of IoT protocols stack (IoT-A, 6LoWPAN, CoAP, MQTT)	22
II	Microcontrollers and Interfaces	Microcontrollers: 8051, ARM Cortex basics, and comparison, Introduction to Arduino and Raspberry Pi, GPIO programming, timers, interrupts, Interfacing with sensors (temperature, humidity, motion, gas), Interfacing with actuators (motors, relays, buzzers), Serial communication: UART, I2C, SPI, Embedded C/Python for microcontroller programming	22

III	Communication and Networking in IOT	Communication models in IoT, Protocols: IEEE 802.15.4, Bluetooth, BLE, ZigBee, Z-Wave, LoRaWAN, Wi-Fi, MQTT, CoAP, HTTP/HTTPS, Network layer in IoT: IPv6, 6LoWPAN, RPL, Message queuing and broker models, Interoperability issues and IoT gateways, Case study: Smart Home Network Design	22
IV	Cloud, Analytics and IOT Application Development	Cloud platforms for IoT: AWS IoT, Google Cloud IoT, Azure IoT Hub, IoT analytics: data collection, storage, processing, Security and privacy in IoT: authentication, encryption, vulnerabilities, Power management and energy harvesting, Mobile and web interfaces for IoT control, Mini Project: design and implement a prototype (e.g., smart parking, home automation), Overview of IoT standards: OneM2M, IoTivity, Alljoyn	22
TOTAL			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Internet of Things: A Hands-On Approach*, Vijay Madiseti, Arshdeep Bahga, 1st Edition, 2015, Orient Black Swan
2. *Introduction to Embedded Systems*, Shibu K.V., 2nd Edition, 2017, McGraw-Hill

Reference Books:

1. Raj Kamal, *Internet of Things - Architecture and Design Principles*, 1st Edition, 2017, McGraw Hill
2. Jonathan W. Valvano, *Embedded Systems: Introduction to ARM Cortex-M Microcontrollers*, 2nd Edition, 2012, CreateSpace

Paper IV/Subject Name: VHDL	Subject Code: CSE022D704
Paper Type: PEC-IV	Specialization: Semiconductors
L-T-P-C – 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students understand digital system design using VHDL as a hardware description language, model combinational and sequential circuits using different VHDL modeling styles, simulate and synthesize digital designs for FPGAs and ASICs, etc.

Prerequisites: Digital Logic Design, Basics of Computer Architecture and Logic Programming

Course Outcomes

On successful completion of the course the students will be able to:

SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and understand the syntax, semantics, and data types of VHDL.	BT 1& 2
CO 2	Model and simulate combinational and sequential logic circuits using VHDL.	BT 3
CO 3	Analyze VHDL design styles: dataflow, behavioral, and structural.	BT 4
CO 4	Evaluate timing and synthesis constraints using simulation tools.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction	Overview of hardware description languages, VHDL design flow and applications, VHDL program structure: entity, architecture, library, Lexical elements: identifiers, literals, operators, Data types: bit, boolean, std_logic, arrays, records, enumerated types, Modeling styles: Behavioral modelling, Dataflow modelling, Structural modeling	22
II	Programming for Combinational Logic	Concurrent signal assignment and sequential statements, Conditional and selected signal assignment, Logic gates, adders, multiplexers, decoders, Comparators, encoders, ALU modules, Use of packages, functions, and procedures, Testbenches for combinational logic, Simulation using ModelSim or Vivado	22
III	Sequential Logic Design	Processes and sensitivity list, Variables vs signals, Flip-flops, registers, counters, Finite State Machines: Mealy and Moore models, Synchronous and asynchronous sequential circuits, Clocking and timing analysis, FSM design case studies using VHDL	22
IV	Synthesis and Implementation	Synthesis concepts and constraints, Introduction to FPGA and CPLD architectures, Mapping VHDL code to hardware, RTL vs Gate-level modelling, Timing analysis and optimization, Introduction to VHDL simulation tools (ModelSim, Vivado, Quartus), Mini Project: Implementing a VHDL-based digital design on FPGA	22
TOTAL			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *VHDL: Programming by Example*, Douglas L. Perry, 4th Edition, 2002, McGraw-Hill

2. *Fundamentals of Digital Logic with VHDL Design*, Stephen Brown & Zvonko Vranesic, Subsequent Edition, 1997, McGraw-Hill

Reference Books:

1. Bhasker J., *A VHDL Primer*, 3RD Edition, 1998, PHI Learning

Paper III/Subject Name: Introduction to Data Science	Subject Code: CSE022D705
Paper Type: PEC-III	Specialization: General
L-T-P-C - 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to explain the students about the mathematical concepts required for data science and teach data analytics problem solving frameworks.

Prerequisites: Basic concepts of Mathematics, Computer Programming, Data Structures and Databases

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Illustrate a flow process for data science problems and classify data science problems into standard typology	BT 2
CO 2	Construct R or Python codes for data science solutions	BT 3
CO 3	Examine results to the solution approach	BT 4
CO 4	Assess the solution approach and Construct use cases to validate approach and identify modifications required	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction	Introduction to Data Science , Data Analytics, Big Data ,Areas and Application of Data Sciences, Mathematical foundation of Data Science , descriptive statistics, notion of probability, distributions, mean, variance, covariance, covariance matrix, understanding univariate and multivariate normal distributions, introduction to hypothesis testing, confidence interval for estimates ,Statistical Inference:, Introduction to R and Python : Import –Export functions, DPLYR functions , Data Visualization .	30
II	Algorithms for Data Sciences	Introduction to machine learning, Linear regression and regularization, Model selection and evaluation, Classification: kNN, decision trees, Classification: SVM, Ensemble methods: random forests, Intro to probability: Naïve Bayes and logistic regression, Clustering: k-means, hierarchical clustering	30
III	Recommendation Systems	Algorithms for Recommendation Engine, Dimensionality Reduction, Singular Value Decomposition, Principal Component Analysis , Case Study	14

IV	Information retrieval and Data Visualization	Text mining and information retrieval :Mining Social-Network Graphs, Social networks as graphs, Clustering of graphs, Direct discovery of communities in graphs ,Partitioning of graphs, Neighbourhood properties in graphs ,Data Visualization, Basic principles, ideas and tools for data visualization	14
Total			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Book:

1. *Doing Data Science, Straight Talk From The Frontline*, Cathy O'Neil and Rachel Schutt, 1st Edition, 2014, O'Reilly

Reference Books:

1. James, G., Witten, D., Hastie, T., Tibshirani, R., *An introduction to statistical learning with applications in R*, 7th Edition, 2014, Springer.
2. Murphy, K, *Machine Learning, A Probabilistic Perspective*, 2012, MIT Press.
3. Mohammed J. Zaki and Wagner Miera Jr., *Data Mining and Analysis: Fundamental Concepts and Algorithms*, 1st Edition, 2014, Cambridge University Press.

Paper IV/Subject Name: Fundamentals of Quantum Computing	Subject Code: CSE022D706
Paper Type: PEC-IV	Specialization: General
L-T-P-C - 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to provide the students with an overall insight to the core principles of quantum mechanics relevant to computing, quantum bits, gates, and circuits, major quantum algorithms and their applications and limitations, complexity, and error correction in quantum computation.

Prerequisites: Linear Algebra and Probability, Discrete Mathematics, Basics of Algorithms and Digital Logic.

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and illustrate fundamental concepts of quantum mechanics as applied to computation.	BT 1 & 2

CO 2	Experiment with and simulate quantum bits and quantum gates.	BT 3
CO 3	Analyze quantum circuits and evaluate algorithmic performance.	BT 4
CO 4	Assess key quantum algorithms and their computational advantages.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction	Classical vs Quantum computation, Postulates of quantum mechanics, Qubits and quantum states, Bra-ket notation, superposition, Quantum measurement and probability amplitudes, Tensor products and multi-qubit systems, Quantum entanglement	22
II	Quantum Gates and Circuits	Quantum logic gates: Pauli (X, Y, Z), Hadamard, Phase, T gate, Controlled gates: CNOT, Toffoli, Unitary operators and reversibility, Building quantum circuits from basic gates, Quantum circuit simulation using Qiskit or Quirk, Bell states and quantum teleportation protocol	22
III	Quantum Algorithms	Deutsch-Jozsa algorithm, Grover's search algorithm, Quantum Fourier Transform, Shor's factoring algorithm (overview only), Quantum parallelism and speed-up, Complexity comparison with classical algorithms, Quantum algorithm simulation using IBM Q Experience	22
IV	Error Correction and Computing Platforms	Sources of quantum noise and decoherence, Basic quantum error correction principles, The 3-qubit bit-flip and phase-flip codes, Quantum fault tolerance (overview), Introduction to IBM Q, Microsoft Q#, and Google Cirq, Quantum supremacy and future outlook, Applications: cryptography, machine learning, chemistry, optimization	22
TOTAL			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Quantum Computation and Quantum Information*, Michael A. Nielsen & Isaac L. Chuang, 2010, Cambridge University Press

Reference Books:

1. N.P. Stroud, *Quantum Mechanics for Electrical Engineers*, 1st Edition, 2012, CRC Press
2. Eleanor G. Rieffel & Wolfgang Polak, *Quantum Computing: A Gentle Introduction*, Illustrated Edition, 2014, MIT Press

6.9 Detailed Syllabus of 8th Semester

Paper I/Subject Name: Introduction to Machine Learning	Subject Code: CSE022C801
L-T-P-C – 3-0-2-4	Credit Units: 04
	Scheme of Evaluation: TP

Objective:

The objectives of the course are to make the students learn fundamental concepts and types of machine learning, provide hands-on experience in building and evaluating ML models, develop the ability to choose appropriate algorithms for real-world tasks, etc.

Prerequisites: Linear Algebra, Probability and Statistics, Programming (Python preferred), Data Structures and Algorithms

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Explain and Interpret the basic concepts, types, and steps involved in machine learning.	BT 1 & 2
CO 2	Apply supervised and unsupervised learning algorithms to solve simple problems.	BT 3
CO 3	Analyze model performance using evaluation metrics	BT 4
CO 4	Evaluate various ML algorithms based on their suitability and accuracy.	BT 5

Detailed Syllabus

Modules	Topics	Course Contents	Hours
I	Introduction	What is Machine Learning?, Types of learning: Supervised, Unsupervised, Semi-supervised, Reinforcement Learning, ML workflow: data preprocessing, feature selection, model building, Overfitting and underfitting, Cross-validation and bias-variance tradeoff, Performance metrics: accuracy, precision, recall, F1-score, ROC, AUC	18

II	Supervised Learning	Linear Regression: cost function, gradient descent, Logistic Regression, Decision Trees and Random Forests, k-Nearest Neighbors (k-NN), Support Vector Machines (SVMs), Naïve Bayes classifier, Hands-on using scikit-learn (Python)	18
III	Unsupervised Learning	Clustering vs Classification, K-Means clustering, Hierarchical clustering, DBSCAN, Principal Component Analysis (PCA), Anomaly detection basics, Visualization techniques for clusters and reduced dimensions	15
IV	Model Selection, Tuning, Application	Model selection: train/test split, k-fold cross-validation, Hyperparameter tuning: Grid search and Random search, Ensemble methods: Bagging, Boosting (AdaBoost, Gradient Boosting), Introduction to deep learning (basic ANN structure only), ML applications: healthcare, finance, NLP, recommendation systems, Ethics and fairness in ML	15
TOTAL			66

Introduction to Machine Learning Lab Syllabus

Detailed Syllabus:

Total Lab Hours for the semester = 30 (2 hours per week)

Minimum 10 Laboratory experiments based on the following-

1. Numpy, Pandas, Matplotlib, Seaborn, Scikit-learn overview, Importing datasets and basic exploration
2. Handling missing data, outliers, label encoding, Normalization, standardization, and feature scaling
3. Predicting continuous outcomes (e.g., housing prices), Visualizing regression line and residuals
4. Binary classification problem (e.g., tumor detection or pass/fail), Confusion matrix, precision, recall, F1-score
5. Building tree-based models, Visualizing decision boundaries and interpreting feature importance
6. Distance metrics and K selection, Classification and performance evaluation
7. Linear and kernel-based SVM, Visualizing hyperplanes and margin
8. Text classification (e.g., spam detection), Bag-of-words and TF-IDF vectorization
9. Unsupervised Learning – K-Means Clustering, Clustering unlabeled data
10. Elbow method and silhouette score,
11. Dimensionality Reduction – PCA, Reducing feature space
12. Visualizing 2D projections of high-dimensional data
13. Model Evaluation and Hyperparameter Tuning, Train/test split, k-fold cross-validation, GridSearchCV, RandomizedSearchCV
14. Mini Project: Apply full ML workflow (preprocessing, modeling, tuning, and evaluation) on a real-world dataset (e.g., Titanic, UCI dataset, Kaggle dataset)

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning

3* 22 NCH = 66 NCH	1 * 15 NCH = 30 NCH	8 * 3 NCH = 24 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)
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Text Book:

1. *Machine Learning*, Tom M. Mitchell, 1st Edition, 2017, McGraw-Hill
2. *Introduction to Machine Learning*, Ethem Alpaydin, 4th Edition, 2020, MIT Press

Reference Books:

1. Aurélien Géron, *Hands-On Machine Learning with Scikit-Learn*, 2nd Edition, 2019, Keras & TensorFlow, O'Reilly

Paper II/Subject Name: Cryptography and Network Security	Subject Code: CSE022C802
L-T-P-C – 4-0-0-3	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to explain the basics of cryptography, kinds of security threats in networks and to learn to find the vulnerabilities in programs and to overcome them and to teach about the models and standards for security.

Prerequisites: Concepts of Number Theory and Networking

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Understand and illustrate basic cryptographic algorithms, message and web authentication and security issues.	BT 2
CO 2	Demonstrate the current legal and ethical issues towards information.	BT 2
CO 3	Identify the applications of different protocol like SSL, TLS etc.	BT 3
CO 4	Analyze and assess the security services and mechanisms	BT 4

Detailed Syllabus

Modules	Topics	Course Contents	Hours
I	Introduction	Need for Security, Security Approaches, Principles of Security, Types of Attacks, Brute Force Attack, Encryption, Decryption, Crptosystem, Cryptographic Techniques: Substitution Ciphers, Transposition Ciphers, Product Ciphers, Stegenography, Block Cipher, Stream Cipher.	22

II	Symmetric and Asymmetric Key Cryptography	Overview, Algorithm Modes and Types, Data Encryption Standard: Simplified DES, The Strength of DES, Differential and Linear Cryptanalysis. Triple DES, Blowfish. Confidentiality using Conventional Encryption: Placement of Encryption Function, Traffic Confidentiality, Key Distribution, Random Number Generation. Modular Arithmetic, Public Key Cryptography and RSA: Principles of Public Key Cryptosystems, Difference with Symmetric Key Cryptography, The RSA Algorithms, Key Management, Diffie Hellman Key Exchange.	22
III	Authentication Protocols	Message Authentication: Authentication Requirements, Authentication Functions, Message Authentication Codes, MD5 Message Digest Algorithms, Digital Signatures and Authentication Protocols: Digital Signatures, Authentication Protocols, Digital Signature Standards.	22
IV	Security Protocols	Security Applications and Protocols- Authentication Applications: Secure HTTP, HTTPS, ERT, SSH, Kerberos. Email Security: PGP, S/MIME. IP Security: Overview, IPSec architecture.	22
TOTAL			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Cryptography and Network Security*, Atul Kahate, 2nd Edition. 2003, Tata McGraw Hill.
2. *Cryptography and Network security*, Fourozan, 3rd Edition, 2007, McGraw Hill

Reference Books:

1. William Stallings, *Cryptography and Network Security: Principles and Practices*, 5th Edition, 2010, Prentice Hall.
2. Michael Howard, David LeBlanc, John Viega, *24 Deadly Sins of Software Security: Programming Flaws and How to Fix Them*, 1st Edition, 2009, Mc Graw Hill Osborne Media.

Paper III/Subject Name: Internet of Things	Subject Code: CSE022D801
Paper Type: PEC-V	Specialization: Network Engineering
L-T-P-C - 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students understand foundational knowledge of the Internet of Things and its architecture, IoT protocols and communication models, the integration of sensors, microcontrollers, and cloud platforms, real-world IoT applications and hands-on system design, etc.

Prerequisites: Basics of Computer Networks, Digital Electronics, Programming in Python or C

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Explain and understand the basic concepts, architecture, and enabling technologies of the Internet of Things.	BT 1 & 2
CO 2	Identify the use of microcontrollers (e.g., Arduino/Raspberry Pi) in designing simple IoT applications.	BT 3
CO 3	Analyze data acquisition and processing techniques in IoT-based systems.	BT 4
CO 4	Assess the performance, security, and scalability of different IoT applications across domains.	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction	Definition and Evolution of IoT, IoT Ecosystem: Components and Architecture, Characteristics and Design Principles of IoT, Embedded Systems vs. IoT, IoT Levels: Perception, Network, Middleware, Application, Physical and Logical Design of IoT, IoT Enabling Technologies: Cloud Computing, Big Data, AI, Edge Computing	22
II	IOT Hardware and Sensors	Microcontrollers and Microprocessors (Arduino, Raspberry Pi, ESP32), Digital and Analog Sensors: Working and Interfacing, Actuators and their Types, GPIO, PWM, ADC, I2C, SPI basics, Sensor Data Acquisition and Conditioning, Power Sources and Management for IoT Devices, Interfacing Sensors with Microcontrollers (Hands-on with Arduino or Pi)	22
III	Networking and Communication Protocols	Network Layer & Communication Models, OSI Layer & Role in IoT, Protocols: HTTP, MQTT, CoAP, LoRa, Zigbee, BLE, NFC, IP Addressing in IoT (IPv6, 6LoWPAN), Cloud Integration for IoT Data (ThingSpeak, Blynk, Firebase, AWS IoT), Security Concerns: Encryption, Authentication, Privacy, Hands-on: Sending data to cloud via MQTT/HTTP	22
IV	IOT Applications and Challenges	Domain Applications: Smart Agriculture, Smart Home / Smart Cities, Healthcare IoT, Industrial IoT (IIoT) Case Studies: Google Nest, Amazon Echo, Smart Irrigation Challenges in IoT: Scalability, Interoperability, Security, Ethics Final Project Design and Development, Documentation and Presentation of IoT Prototype	22
Total			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Internet of Things: A Hands-On Approach*, Vijay Madiseti, Arshdeep Bahga, 1st Edition, 2015, Orient Black Swan

Reference Books:

1. Walteneus Dargie, Christian Poellabauer, *Fundamentals of Wireless Sensor Networks: Theory and Practice*, 1st Edition, 2015, Wiley india Pvt. Ltd
2. Raj Kamal, *Internet of Things - Architecture and Design Principles*, 1st Edition, 2017, McGraw Hill

Paper III/Subject Name: Nanoelectronics	Subject Code: CSE022D802
Paper Type: PEC-	Specialization: Semiconductors
L-T-P-C – 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to make the students understand the principles and physics behind electronic behavior at the nanoscale, concept of quantum mechanics as applied to nano-devices, explore nano-scale materials, device fabrication, and measurement techniques, etc.

Prerequisites: Semiconductor Devices, Engineering Physics, Basic Knowledge of Electronic Devices and Circuits

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Describe and explain the principles of quantum mechanics and their role in nano-scale electronic behavior.	BT 1 & 2
CO 2	Apply concepts of tunneling, quantization, and transport in nanoelectronic devices.	BT 3
CO 3	Analyze the electrical properties of nano-materials and quantum devices	BT 4
CO 4	Evaluate different fabrication and characterization techniques for nano-scale devices.	BT 5

Detailed Syllabus:

Modules	Topics	Course Contents	Hours
I	Introduction	Introduction to Nanoelectronics and Scaling Limits, Classical vs Quantum Regime, Overview of Nanomaterials: Nanotubes, Graphene, Nanowires, Quantum Dots, Energy bands and density of states in 1D, 2D, and 3D systems, Size effects and surface-to-volume ratio, Ballistic vs diffusive transport, Overview of quantum confinement	22
II	Quantum Transport and Tunneling Phenomena	Introduction to quantum mechanics for nanodevices, Tunneling current and potential barriers, Quantum tunneling: Tunneling diodes, quantum wells, Landauer formalism for quantum transport, Coulomb blockade and single electron transistor (SET), Quantum capacitance and inductance, Nano-MOSFET characteristics	22
III	Fabrication and Characterization Techniques	Lithography: Photolithography, Electron-beam lithography, Nanoimprint, Deposition techniques: CVD, PVD, ALD, Etching: Wet and dry etching methods, Scanning Electron Microscopy (SEM), AFM, STM, Electron Transport Measurement Techniques, Cleanroom practices and nanofabrication safety	22
IV	Emerging Devices and Applications	CNT-FETs, FinFETs, and Tunnel FETs, Spintronics and Spin-based devices, Molecular electronics, Quantum dots in computing and bio-sensing, Nano-memristors and neuromorphic computing, Nanoelectronic memory and logic devices, Applications in energy, healthcare, and IoT	22
TOTAL			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning
4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)

Text Books:

1. *Introduction to Nanoelectronics: Science, Nanotechnology, Engineering, and Applications*, V. Mitin, V. Kochelap, M. Stroscio, 2008, Cambridge University Press
2. *Nanoelectronics: Principles & Devices*, K.K. Chauhan, 2nd Edition, 2008, Oxford University Press

Reference Books:

1. George W. Hanson, *Fundamentals of Nanoelectronics*, 1st Edition, 2009, Pearson

Paper III/Subject Name: Introduction to Cybersecurity	Subject Code: CSE022D803
Paper Type: PEC-V	Specialization: General
L-T-P-C - 4-0-0-4	Credit Units: 04
	Scheme of Evaluation: T

Objective:

The objectives of the course are to explain the students about the fundamentals and importance of cybersecurity, security threats, vulnerabilities, and cryptographic principles, security protocols, access control, and network defense mechanisms, develop awareness of legal, ethical, and emerging cybersecurity issues.

Prerequisites: Basics of Networking, Operating Systems, Basic understanding of Data Structures and Internet usage

Course Outcomes

On successful completion of the course the students will be able to:		
SI No	Course Outcome	Blooms Taxonomy Level
CO 1	Illustrate the basic concepts of cybersecurity, threats, and security principles.	BT 2
CO 2	Apply cryptographic and access control techniques to protect data.	BT 3
CO 3	Examine various types of security vulnerabilities and attacks.	BT 4
CO 4	Assess security mechanisms in operating systems, networks, and web applications.	BT 5

Detailed Syllabus:

Modules	Topics	Course content	Periods
I	Introduction	Definition and need for cybersecurity, Cybercrime and cyberwarfare, Threats: malware, phishing, ransomware, DoS/DDoS, spoofing, Vulnerabilities and risk analysis, CIA triad (Confidentiality, Integrity, Availability), Security goals, principles of security, and types of attackers, Basics of ethical hacking and penetration testing	22
II	Cryptography and Authentication	Basic principles of cryptography, Symmetric vs Asymmetric encryption, DES, AES, RSA: working and applications, Hash functions: MD5, SHA family, Digital signatures and certificates, Authentication techniques: passwords, OTP, biometrics, Public Key Infrastructure (PKI)	22
III	Network and Security Systems	Security in OS and file systems, Secure software development, Network security protocols: SSL/TLS, HTTPS, IPsec, Firewalls and Intrusion Detection/Prevention Systems (IDS/IPS), Web application security: SQL injection, XSS, CSRF, Secure communication: VPNs, email security (PGP), Case studies: recent attacks and mitigation	22
IV	Cyber laws, Ethics and Emerging Trends	Introduction to Cyber Laws (India IT Act, GDPR overview), Intellectual property rights, privacy, and data protection, Cyber ethics and digital forensics basics, Security audits and compliance (ISO 27001, SOC 2), Security in IoT, cloud, mobile, AI systems, Emerging areas: zero trust security, blockchain in cybersecurity, Cybersecurity careers and certifications	22
Total			88

Credit Distribution		
Lecture/ Tutorial	Practicum	Experiential Learning

4* 22 NCH = 88 NCH	--	8 * 4 NCH = 32 NCH (Problem Solving, Seminar, Case Study, Discussion, Internship, Projects)
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Text Book:

1. *Computer Security: Principles and Practice*, William Stallings, 4th Edition, 2017, Pearson

Reference Books:

1. Behrouz A. Forouzan, *Cryptography and Network Security*, 2007, McGraw-Hill
2. Michael T. Goodrich, *Introduction to Computer Security*, Pearson